

\$ + K Help Document for Ocean Data View

© 2000 R. Schlitzer,
Alfred Wegener Institute for Polar and Marine Research,
Bremerhaven, Germany
Email: rschlitzer@awi-bremerhaven.de

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```
# IDH_TABLEOFCONTENTS
$ Table of Contents
+ auto
K table of contents; contents
```

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\$ + K Introduction

General

ODV is a computer program for the interactive exploration and graphical display of oceanographic profile data (bottle, CTD, XBT, etc.). The software runs on PCs under Windows (9x/2000/NT) and on UNIX workstations under SUN Solaris. ODV lets you interactively browse through large sets of station data. It lets you produce high-quality station-maps, general property-property plots of one or more stations, scatter plots of selected stations, property sections along arbitrary cruise tracks and property distributions on general iso-surfaces. ODV supports display of original data by colored dots or actual data values. In addition, two fast gridding algorithms allow color shading and contouring of gridded fields along sections and on iso-surfaces (actually, any plot with a Z-variable can be gridded, color-shaded and/or contoured). A large number of derived quantities can be calculated online. These variables can be displayed and analyzed in the same way as the basic variables stored on disk.

Ease of use

ODV is designed to be flexible and easy-to-use. Users are not required to know the details of the internal data storage format nor are they required to have programming experience. ODV always displays a map of available stations on the screen and facilitates navigating through the data by letting the user select stations, sections and iso-surfaces with the mouse. The screen layout and various other configuration features can be modified easily, and favorite settings can be stored in configuration files on disk for later use. ODV can create and manage very large data collections. It is therefore possible to store the available global historical hydrographic data together with newly arriving data on relatively inexpensive and widely available hardware and have these data ready for scientific analysis in the field or back home in the laboratory. In addition to actual research applications, ODV can be useful for data quality evaluation and for teaching and training.

Dense data format

The ODV data format provides dense storage and allows instant access to any station, even in large data collections. The data format is flexible: you can store data for up to 50 variables, where type and number of the variables may vary from one collection to another. Typically, ODV requires only 1MB of disk space for 1600 bottle stations containing data for 7 variables.

ODV maintains quality flags associated with every individual data value. These quality flags can be used by ODV as a data quality filter to exclude bad or questionable values from the analysis.

Extensibility

ODV allows easy import of new data into collections and also allows easy export of some or all data from a collection. Hydrographic data in the following widely used formats can directly be incorporated into the ODV system:

- WOCE WHP format (distributed via Internet by the SAC, Hamburg),
- World Ocean Atlas 1994 (WOA94; distributed on CD-ROM by NODC),
- World Ocean Database 1998 (WOD98; distributed on CD-ROM by NODC),
- NODC SD2 format
- Power Ocean Atlas spreadsheet format,
- TAB-separated spreadsheet format.

In addition to the basic oceanographic variables stored in the data files, ODV can calculate and display a large number of derived variables. These derived variables are either coded in the ODV software (potential temperature, potential density, dynamic height (all referenced to arbitrary levels), Brunt-Väisälä Frequency, sound speed, oxygen saturation, etc.) or are defined in user provided macro files. The macro language is easy and general enough to allow a large number of applications. Use of macro files for new derived quantities broadens the scope of ODV considerably and allows easy experimentation with new quantities not yet established in the scientific community. A separate macro

```
# IDH_OVERVIEW
$ Introduction
+ auto
K introduction; overview
```

editor that can be invoked from ODV facilitates Creation and modification of ODV macros. Any basic or derived variable can be displayed in ODV plots, and they all can be used to define iso-surfaces (e.g., depth horizons, isopycnals, isothermals or isohalines; property minimum or maximum layers like, for instance, the intermediate water salinity minimum layer can be defined as iso-surfaces by use of the zero-crossing of the vertical derivative (a derived quantity) of these variables).

Plot types

ODV displays color property sections and color distributions on iso-surfaces in two ways, either by showing the original data at the data locations (colored dots of user-defined size or numeric values: method 1) or by projecting the original data on a (variable resolution) rectangular grid and then displaying the gridded fields (method 2). Whereas method 1 produces "honest" distributions of the data, instantly revealing regions of poor sampling and highlighting occasional bad data values, method 2 is nicer to look at and avoids the overlapping that occurs in (1) especially if large dot-sizes are used. It is important to note, however, that gridded fields are data-products and that some small-scale features in the data might be lost due to the gridding procedure. In both display-modes, ODV allows the export of section or surface data to ASCII files or the clipboard for use by dedicated gridding, shading and contouring software.

Graphics output

Color or black and white paper hard copies of the ODV graphics screen (or individual data plots; PostScript, GIF, and EMF only) can be easily obtained via the Print command or by producing PostScript files (.eps). eps files can be printed on any PostScript printer and they can be included in page description documents. ODV can also write the contents of its graphics screen to GIF and EMF files suitable for inclusion in text documents or post-processing with standard graphics software.

\$ + K ODV Modes

ODV can operate in five different modes "MAP", "STATION", "SCATTER", "SECTION", and "SURFACE". You can easily switch between these modes at any time by pressing keys F8 through F12 or by selecting appropriate options from the background popup menu (see below). The current mode and the active configuration file are always indicated in the right-most pane of the ODV status bar. STATION mode is the default mode (initial mode for new data collections).

MAP mode is intended for full-page station maps and does not provide any data plots. Use this mode to produce high quality cruise maps (define size and position of the map window, choose among five possible map projections, define appropriate coastline and topography settings, mark individual stations with station numbers and cruise labels, produce printouts or GIF, EMF, and EPS PostScript files).

STATION mode (like all following modes) provides a station map and one or more (max. 20) data plot windows. Use this mode to produce X/Y (any basic or derived variable) plots for selected stations. You can select stations using different methods (simplest method: click on it with the left mouse button) and you add the data of the selected station to the plots by pressing **p** (double clicking on a station selects and plots). Clear the screen and start over by pressing Ctrl-X (this works for all modes).

In **SCATTER** mode (like for all following modes), data plots support Z variables (any basic or derived variable). The value of a Z variable at a given X/Y point determines the color at X/Y. Plots with Z-variables (for SECTION and SURFACE modes as well) can be displayed in two ways: (1) by placing colored dots or the actual data value at the X/Y locations (default) or (2) as continuous gridded fields estimated on the basis of the observed data. Gridded fields can be color-shaded and/or contoured. Unlike in SECTION and SURFACE modes, data plots in SCATTER mode (with or without Z variable) contain all data points of all stations shown in the map (valid stations).

SECTION mode also supports Z variables on data plots and allows all plot types of the SCATTER mode, but the set of stations used for the plots is restricted to a section band usually following given cruise tracks. Section bands can be defined arbitrarily and their width can be adjusted in order to select the right set of stations. Use this mode to display property distributions along sections, property/property plots for all stations within a section and to calculate and investigate geostrophic velocities perpendicular to the cross-section.

SURFACE mode lets you define surfaces in 3D (Longitude/Latitude/Depth) space (defined as points of constant values of a given variable, e.g., depth, density, temperature, etc.) and lets you display property distributions of other variables on this surface. In SURFACE mode you can also produce arbitrary property/property plots for the given surface.

```
# IDH_ODVMODES
$ ODV Modes
+ auto
K modes
```

\$ + K Screen Layout and Function Summary

The ODV application window consists of (from top to bottom):

(1) main menu...

providing basic functionality:

File: open or create a collection; print the current ODV graphics screen (see (3)); produce PostScript, GIF or EMF files of current ODV graphics screen; exit ODV.

Configuration: change station selection criteria; define derived variables; define iso-surface variables; change map and data plots layout; change variable labels, numeric format and position of data in line 3 of ODV text window (see (2)); load and save configuration settings or set defaults.

Import: import data into current collection (WOCE format, WOA94 CD, WOD98 CD, NODC SD2 format, ODV spreadsheet format, two ODV list formats).

Export: export data of currently selected stations; export plot values to ASCII files.

Utilities: produce data inventory table and plot of temporal data distribution; retrieve box average values; calculate and visualize geostrophic velocity sections; define current data as reference.

Actions: sort and condense data collection and delete selected station subset.

Help: invoke ODV help system; show version.

(2) a 3-line text window...

containing information on current station and current sample. Clicking the right mouse button while over the text window lets you edit the data and change labels of the variables as well as numeric format and the order in which they are listed in lines 2 and 3. Moving the mouse over a specific variable in the text window gives you more detailed information on this variable in a popup window. You get an overview of current station and sample selection criteria if you move the mouse over the area delimited by [and] at the beginning of line 1.

If the ODV window is too small to display all variables in lines 2 and 3 of the text window, a ">" sign appears at the end of line 3. Clicking with the left mouse button on the ">" sign scrolls the text window to its end, clicking on the "<" sign at the beginning of line 3 brings you back to the start. Placing the mouse over lines 2 or 3 and dragging (press and hold down the left mouse button and move the mouse) lets you scroll the text window to any position.

(3) the graphics canvas...

containing the ODV station map and one or more data plots. If only the map is shown, you obtain the data plots by double-clicking on individual stations (STATION mode) or anywhere in the map(all other modes). Clicking the right mouse button while over the map, the data plots or the background area invokes different popup menus:

Background popup menu: clear the screen and restore the station map; print the current ODV graphics screen; produce PostScript, GIF or EMF file of current ODV graphics screen; define derived variables; define iso-surface variables; change map and data plots layout; change variable labels, numeric format and position of data in line 3 of ODV text window; switch between ODV's MAP, STATION, SCATTER, SECTION and SURFACE modes; exit ODV.

Map popup menu: zoom into map; open map to full domain of collection (defined by Define Full Domain); produce standard, global map; change station selection criteria; define section (SECTION mode only); select a new current station by name or internal number; change map display options (map projection, topography and coastline files, station annotation style); define the domain of the current collection.

Data plot popup menu: zoom into current window and set X- and Y value ranges; zoom into color-bar of current window and set Z value range; auto-scale X-, Y- and Z- ranges of current/all windows to accommodate all data values; change the color-mapping for current window; change display options of current window; select new X-, Y- and Z-variables.

```
# IDH_ODVSCREEN
$ Screen Layout
+ auto
K screen layout; function summary; ODV text-window; ODV graphics-window; background area; station map; popup menus; data plots
```

(4) a status-line...

displaying help, status or progress information. Note that the right-most pane of the status bar indicates the current mode and active configuration file.

For a maximized ODV window (default state at startup; press the maximize button in the upper right corner to maximize) the ODV graphics window represents a full hardcopy page as obtained with the Print commands from the main or background menus or when writing PostScript files (choose Save As from the background popup menu). You can arbitrarily resize the ODV application window by pressing the resize button in the upper right corner or by dragging the window boundaries. For such smaller ODV graphics windows use the scrollbars to select the viewable area or place the mouse over the background area of the graphics canvas and drag (press and hold down the left mouse button and move the mouse).

ODV always points to a current station, which is marked in the map by a red circle and for which general information is listed in the first line of the text window. Among other possibilities, you can select a new current station by clicking on its location in the map with the left mouse button. One of the samples of the current station is the current sample. The data of the current sample are shown in lines 2 and 3 of the text window, and the current sample is marked in the data plots (if present) by a red cross. Among other possibilities, a new current sample (and current station) can be selected by clicking with the left mouse on a data point in any of the data plots.

In order to plot the current station, all stations scatter plots, color sections or iso-surface distributions (in STATION, SCATTER, SECTION, or SURFACE modes, respectively) double-click on the respective station or any point inside the map area, or press *p*. In STATION mode you can add other stations to the plots by simply double-clicking on other stations. Note that in SECTION mode you have to define a section first for data plots to appear.

\$ + K Installing Optional Packages

To install optional packages like high-resolution coastline and topography files or ready-to-use data collections download the respective package file from

<ftp://ftp.awi-bremerhaven.de/pub/GPH/ODVwin32/OptPack> (Windows)

or

<ftp://ftp.awi-bremerhaven.de/pub/GPH/ODVsolaris/OptPack> (SUN Solaris)

and follow the instructions in “readmeOptPackWIN32.txt” or “readme_ODV_OptPack”, respectively. These files also provide an overview over available optional packages for ODV.

```
# IDH_OPTIONINST
$ Installing Option-Packages
+ auto
K installation; option packages
```


\$ + K Uninstalling ODV

WIN32:

To uninstall ODV from your Windows system invoke the Control Panel (Systemsteuerung) by selecting [Settings->Control Panel](#) ([Einstellungen->Systemsteuerung](#)) from the Windows Start menu. Double-click on [Add/Remove Programs](#) ([Software](#)), select **Ocean Data View** and press the [Remove](#) ([Hinzufuegen/Entfernen](#)) button. Note that this process only removes files and registry entries installed during the ODV setup. Optional packages or private data collections added later are not uninstalled automatically and must be removed manually.

UNIX:

To uninstall ODV from a UNIX system, stop any running instance of ODV and execute the following commands:

- (1) `pwd < 'echo $ODVHOME'`
- (2) `rm -r *`

```
# IDH_UNINSTALL
$ Uninstalling ODV
+ auto
K uninstalling ODV
```

\$ + K Creating Collections

If you have data in one of ODV's import formats, you can create an ODV data collection **and** import the data into the collection by simply dragging the data file on the ODV desktop icon. In this case the list of collection variables is automatically determined by the contents of the data file.

To create a new custom collection choose **New** from the **File** menu, select an existing folder or create a new one using the standard Windows file dialog box and enter the name of the collection to be created. Note that valid ODV collection names may not contain spaces or any of the following characters: \ / :. Press **Open** to accept the settings. You then have to specify number and type of variables to be stored in the new collection. You can either use an existing ODV4.x or ODV3.0 collection as a template, you can create default WOCE or NODC collections or you can specify the variables manually, if you want to create a new type of collection. Make your selection, and then press **OK**. (If you are using a template, you now have to select the template collection **.var** file).

In case of manual entry, ODV allows you to specify up to 50 variable names. Enter the variable label into the **New Variable** field and press **Add** to add it to the list of collection variables. You can delete a variable or modify its label by pressing **Delete** or **Edit**. You are strongly advised to include unit's specifications for the new variable enclosed in [...] in the variable label. In order to create subscripts, superscripts, and special symbols, the variable labels may contain the following control sequences:

~\$	switch to Symbol font (Greek symbols)
~#	switch to normal text font
~~	produce ~ character
~s	produce ß character
~"	next character as Umlaut'
~^	next character as superscript
~_	next character as subscript.

When you are done entering variable labels press **OK** to accept the current settings.

Please note that for oceanographic data collections the first three variables are predefined as depth, temperature and salinity. Also note that, unlike in the WOCE data files, ODV uses depth as the primary ordering variable. WOCE pressure data are automatically converted into depths when imported. Pressure can be defined in ODV as a derived variable.

After specifying the collection variables, either using a template or by manual entry, ODV creates the collection and produces a global map. Use functions from the Import menu to import data into the newly created collection.

```
# IDH_CREATE_COL
$ Creating Collections
+ auto
K creating collections; control sequences in labels; subscripts; superscripts; Greek symbols; entering new variable labels;
template collection; predefined variables
```

\$ + K Collection Files Summary

Here is a summary of the files comprising an ODV collection together with a description of their role and purpose. Although usually it is not necessary for a user to know about the collection file structure, this information may be useful in case of problems or unexpected behavior.

File name=collection name

(the following files must all be located in the same directory [collection directory])

Extension	Format	Comment
<i>Basic files</i>		
		<i>Must be present. Must not be changed manually.</i>
var	ASCII	Defines collection variables and stores collection name and number of stations. This file is associated with the ODV executable, e.g. double-clicking on the var file starts ODV with the respective collection.
hob	Binary	Stores the station meta-data (name, position, date, etc.).
dob	Binary	Stores the actual station data and quality flags.
<i>Auxiliary Files</i>		
		<i>If not present, ODV uses defaults and creates the files.</i>
inv	ASCII	Collection inventory listing by cruises.
log	ASCII	Collection log file; keeps records of data changes.
idv	ASCII	Lists IDs of key variables used as input for derived variables (depth, temperature, oxygen, etc.)
cfl	ASCII	Contains name of last configuration file.

File name=arbitrary

(the following files may be located in any directory)

Extension	Format	Comment
cfg	binary	Configuration files storing layout, value ranges, derived and iso-surface variable selections, and many other settings. The name of the collection that owns a configuration is recorded inside the cfg file. Certain restrictions apply, if a different collection uses the cfg file.
sec	ASCII	Stores section outlines and characteristics.

```
# IDH_COLLECTIONFILES
$ Collection Files Summary
+ auto
K files; collection files
```

\$ + K Translating pre-ODV4.0 Collections

If you are upgrading from previous MS-DOS based ODV versions (3.0 and earlier), you have to translate your old collections to the new format before you can use them with ODV4.0. To translate a collection, first use ODM (contained in the ODV3.0 release) with the collection to be translated. Export the collection data to an ASCII file using the 'I' option of ODM (select ODM Format as output format and use "o3x" as extension when prompted for a file name). Then use ODV4.0 to create a new collection to receive the data and use the ODV3.0 source collection .var file as a template for the new one when prompted for collection variables.

After the new collection has been created and ODV4.0 has produced the station map, choose [ODV3.0 Listing](#) from the [Import](#) menu. Select the ASCII data file created above as data import file and identify the (old) ODV3.0 collection .var file as the data source. You then have to associate the source variables with the target variables. If you have followed the steps above, target and source variables are identical (they have the same labels), and the association is made automatically (indicated by asterisks in front of the variable labels). Press the [OK](#) button to accept the associations. ODV will then read the import file and add the stations to the collection. Note that the data quality flags are set to *Unknown* if you import data from ODV3.0 collections.

```
# IDH_TRANSLATE
$ Translating pre-ODV4.0 Collections
+ auto
K converting old collections
```

\$ + K Migrating between Windows and UNIX

If you migrate from ODV on Windows to ODV on UNIX or vice-versa please note that you cannot use collection and configuration files from one platform on the other because of binary incompatibilities. Instead, you have to exchange data and configuration information in ASCII files.

Data Collections:

To exchange an ODV collection do the following:

- (1) Open the collection on the source platform, choose “Global Map” and open the selection criteria so that all stations of the collection are valid.
- (2) Choose [Export->ODV SpreadSheet](#), keep the default selection of variables and choose an appropriate output file name.
- (3) Transfer the spreadsheet file to the target platform, create a new collection using the spreadsheet file as template and import the spreadsheet file using [Import->ODV SpreadSheet](#). Then delete the spreadsheet file.

Configuration Files:

To exchange all configuration files from a given directory, start ODV on the source platform. Choose [Configuration-> Exchange Configurations-> Pack](#) select the directory to be exchanged and choose one of the .cfg files. ODV will pack all .cfg files into file [cfg_pack.cfp](#) located in the same directory. Move this file (using ASCII transfer) to the target platform, start ODV, choose [Configuration-> Exchange Configurations-> Unpack](#) and select the [cfg_pack.cfp](#) file just exchanged. After unpacking, the [cfg_pack.cfp](#) files on source and target platforms can be deleted.

```
# IDH_SYSTEMMIGRATION
$ Migrating between Windows and UNIX
+ auto
K migrating; UNIX; Win32; Windows; converting collections
```

\$ + ^K Importing WOCE WHP Hydrographic Data

To import WOCE hydrographic data into an ODV collection, download the data files from the DAC or SAC (<http://whpo.ucsd.edu/> or <http://www.dkrz.de/~u241046/>) and unzip them into an empty directory (source directory). Choose [Import->WOCE Bottle Data](#) or [Import->WOCE CTD Data](#) from ODV's main menu. Use the standard Windows file-select dialog to identify the header file (*.sum) of the WOCE data set. If you are importing CTD data, ODV will now read all *.ctd files from the source directory and import them into the current collection. Note that ODV automatically converts the pressure data in the source files to depth in the collection. Note that ODV imports a maximum of 10,000 observed levels. If a station contains more levels, it will be truncated.

If you import bottle data, you then identify the data file (default extension .hyd), specify [import options](#) and press OK to start the data import. ODV will read and import all stations in the WOCE data file. Note that ODV identifies and imports the WOCE data quality flags in addition to the actual data values. These quality flags can later be used to filter the data by excluding, for instance, bad or questionable data from the analysis. (You can modify the data quality filter by choosing [selection criteria](#) from the [map popup menu](#) (choose the [Sample Selection](#) tab).)

Note that you can [drag-and-drop](#) [.sum](#) files onto ODV.

```
# IDH_IMPDAT_WOCE
$ Importing WOCE WHP Hydrographic Data
+ auto
K WOCE hydrographic data; importing WOCE data; associate variables; convert units
```

\$ + ^K Importing NODC-WOA94 Hydrographic Data

You can use ODV to import original hydrographic data directly from the distribution CDs of the *World Ocean Atlas 1994* by choosing *Import->WOA94 CD Data->Single File*. Use the standard Windows file-select dialog to identify the data file (*.ol) of the WOA94 data set that you want to import. Specify station selection criteria to be satisfied by WOA94 stations (simply press *OK* to import all stations falling into the current map domain), specify import options and press OK to start the data import. ODV will read the selected WOA94 data file and import all stations that satisfy the station selection criteria. Note that you can also drag-and-drop *.ol* files onto ODV.

You can import data from multiple WOA94 files using the same station selection criteria and import options in a single import operation. To do so, prepare an ASCII file (default extension *.lst*) containing the names of the files to be imported (full pathnames, one per line). Choose *Import->WOA94 CD Data->Multiple Files*, specify station selection criteria to be satisfied by WOA94 stations (simply press *OK* to import all stations falling into the current map domain), specify import options and press OK to start the data import. ODV will read all the files listed in the ASCII file and will import all stations that satisfy the station selection criteria.

Note that only stations falling into the current map domain are imported into the collection. To make sure that all stations are imported, choose *Global Map* from the map pop-up menu before starting the import.

```
# IDH_IMPDAT_NODC
$ Importing NODC-WOA94 Hydrographic Data
+ auto
K NODC data; WOA94; importing WOA94 data
```

\$ + ^K Importing NODC-WOD98 Hydrographic Data

You can use ODV to import original hydrographic data directly from the distribution CDs of the *World Ocean Database 1998* by choosing *Import->WOD98 CD Data->Single File*. Use the standard Windows file-select dialog to identify a zipped data file (*.gz) of the WOD98 data set that you want to import. Specify station selection criteria to be satisfied by WOD98 stations or simply press *OK* to import all stations falling into the current map domain, specify *import options* and press OK to start the data import. ODV will read the selected WOD98 data file and import all stations that satisfy the station selection criteria. The cruise label of imported stations consists of the string "WOD98" followed by the two digits NODC country-code and the NODC/OCL internal cruise number. The station number (if any) is preserved by ODV.

You can import data from multiple WOD98 files using the same station selection criteria and import options in a single import operation. To do so, prepare an ASCII file (default extension *.lst*) containing the names of the files to be imported (full pathnames, one per line). Choose *Import->WOD98 CD Data->Multiple Files*, specify station selection criteria to be satisfied by WOD98 stations (simply press *OK* to import all stations falling into the current map domain), specify *import options* and press OK to start the data import. ODV will read all the files listed in the ASCII file and will import all stations that satisfy the station selection criteria.

Note that only stations falling into the current map domain are imported into the collection. To make sure that all stations are imported, choose *Global Map* from the map pop-up menu before starting the import.

```
# IDH_IMPDAT_NODCWOD98
$ Importing NODC-WOD98 Hydrographic Data
+ auto
K NODC data; WOD98; importing WOD98 data
```


\$ + ^K Importing NODC-SD2 Hydrographic Data

You can use ODV to import original hydrographic data from NODC SD2 files by choosing [Import->NODC SD2 Format->Single File](#). Use the standard Windows file-select dialog to identify the data file that you want to import. Specify import options and press OK to start the data import.

If you want to import multiple SD2 files, put all the SD2 files in a single directory and produce a file containing the list of SD2 file-names that you want to import (default list-file extension .lst; one file-name per line). Choose [Import->NODC SD2 Format->Multiple Files](#) and select the list-file.

```
# IDH_IMPDAT_NODCSD2
$ Importing NODC-SD2 Hydrographic Data
+ auto
K NODC data; SD2 format; importing NODC SD2 data
```

\$ + ^K Importing Data from Spreadsheet Files

You can use ODV to import data from specially formatted spreadsheet ASCII files by choosing [Import->SpreadSheet](#). Use the standard Windows file-select dialog to identify the data file that you want to import. Specify [import options](#) and press OK to start the data import.

The spreadsheet file must contain all data of all stations that you want to import, and it has to satisfy the following format specifications (use [Export->SpreadSheet](#) to produce a sample file):

- ASCII text file (default extension .txt) using TAB as separation character between columns,
- first line contains column description labels immediately followed by the data (one line per observed level); the labels of the first three columns must be **Cruise**, **Station** and **Type**,
- first seven columns contain station header information (Cruise\tStation\tType\tmon/day/yr\tLon (°E)\tLat (°N)\tBot. Depth [m]),
- one extra column for every variable, optionally immediately followed by a quality-flag column (label of quality-flag column must be **QF**; quality flags are single digit integers: 0=good, 1=unknown, 4=questionable, 8=bad),
- station header information must be present on all lines, missing data values are left blank.

```
# IDH_IMPDAT_SPREADSHT
$ Importing Data from SpreadSheet Files
+ auto
K SpreadSheet format; importing SpreadSheet data
```

\$ + K Importing Other Hydrographic Data

If your hydrographic data are not in WOCE WHP, WOA94 or NODC SD2 format you can import these data into ODV collections using the [ODV4.x ASCII format](#) that permits long cruise and station labels as well as data quality flag values for every actual data value. Users of old ODV versions may translate data via the [ODV3.0 ASCII exchange format](#).

ODV4.x ASCII exchange format

The ODV4.x ASCII exchange format is a single-file format. Information on variables as well as the data values and quality flags for all stations to be imported are contained in one file (default extension [.o4x](#)). This file must contain information on type of data as well as number and labels of variables at the top (see below or file [import4.o4x](#) in the [ODV samples directory](#)). (Note that in the example below, the ". . . . + ." lines at the top and bottom only serve as rulers and are not part of the file.)

Sample .o4x variables section

```
. . . . + . . . . 1 . . . . + . . . . 2 . . . . + . . . . 3 . . . . + . . . . 4 . . . . + . . . . 5 . . . . + . . . . 6 . . . .
ODV4.0 Listing
  File Name: import4.o4x
    Type: HYD
    Nstat: 12
  Variables: 8

Depth [m]                                     6.0
Temperature [°C]                             8.2
Salinity [psu]                               8.3
Oxygen [~$m~#mol/kg]                         6.0
Phosphate [~$m~#mol/kg]                      8.2
Silicate [~$m~#mol/kg]                      8.1
Nitrate [~$m~#mol/kg]                       7.1
Nitrite [~$m~#mol/kg]                       6.1
. . . . + . . . . 1 . . . . + . . . . 2 . . . . + . . . . 3 . . . . + . . . . 4 . . . . + . . . . 5 . . . . + . . . . 6 . . . .
```

One empty line separates the variables section of the data file from the header line of the first station (see file [import4.o4x](#) in the [ODV samples directory](#) for an example). Station header lines must start with a # in column 1. The following items are: (1) [cruise-label](#) of the station (cols. [3:22], format a20); (2) [station-label](#) ([24:43], a20); (3) [station-type](#) (either B, C or X for bottle, CTD or XBT data; [45:45], a1); (4) [date](#) mm/dd/yyyy ([47:66], i2,1x,i2,1x,i4); (5) [east longitude](#) (decimal; [58:64], f7.3); (6) [north latitude](#) (decimal; [66:72], f7.3); (7) [bottom depth](#) ([m]; [74:78], i5); (8) [depth of deepest observation](#) ([m]; [80:84], i5); (9) [number of depths sampled](#) ([86:89], i4); (10) [number of variables](#) for which data are provided in the file ([91:93], i3). In the example file, the station 06MT18/558 is of type "Bottle", it contains 14 observed depths and data for 8 variables at these observed depths are to follow. These variables have to be identified by specifying their numbers (as defined in the variables section at the beginning of the file) on the second header line (e.g., 1 represents `Depth` and, for instance, 6 represents `Silicate`). Note that as the only format restriction, the variable numbers on the second header line have to be separated by at least one blank.

For each observed depth (14 in the example file) one line of data has to follow. Each of these lines must contain a data and quality flag value for every variable specified on the second header line in that order. Missing values have to be set to -1.000E+10 in the data file. Note that data and quality flag values have to be separated by at least one space. [Quality flags](#) are single digit integers with the following meaning: 0=Good, 1=Unknown, 4=Questionable, 8=Bad. Immediately after the last data line of a given station follows the first header line (starting with the #) of the next station to be imported or the end-of-file if the station is the last to be read.

Once the [.o4x](#) file has been created, run ODV and open or [create](#) the collection that is to receive the

```
# IDH_IMPDAT_OTHER
$ Importing Other Hydrographic Data
+ auto
K importing other hydrographic data; quality flags; data quality flags
```

new data. Then choose [ODV4.x Listing](#) from the [Import](#) menu. Select the ASCII data file created above as data import file. Specify [import options](#) and press OK to start the data import. ODV will then read the import file and add/merge the stations to the collection. Note that you can also [drag-and-drop .o4x](#) files onto ODV.

ODV3.0 ASCII exchange format

To import data using the ODV3.0 exchange format you have to provide two ASCII files, one containing the actual data for all the stations that you want to import (default extension is [.o3x](#)) and one (small) file that describes the variables included in the data file (extension must be [.var](#)).

Sample .var File

```

.....1.....2.....3.....4.....5.....6.....
ODV4.0
Collection: SAVE
      Type: HYD
      Nstat: 0
      Variables: 7

Depth [m]                                     6.0
Temperature [°C]                             8.2
Salinity [psu]                               8.3
Oxygen [~$m~#mol/kg]                        6.0
Phosphate [~$m~#mol/kg]                     8.2
Silicate [~$m~#mol/kg]                      8.1
Nitrate [~$m~#mol/kg]                       7.1
.....1.....2.....3.....4.....5.....6.....

```

Note that the “.....” lines at the top and bottom only serve as rulers and are not part of the [.var](#) file. Also note that the [.var](#) file has the same format as ODV4.x collection definition files but that the information needed for the data import is confined to entries concerning the variables. In line 5 of the file starting in column 13 you have to specify the number of variables included in the data file to be imported. Then, after one blank line you have to provide variable label and numeric format for all the variables on separate lines. The numeric format has the appearance ll.d (ll is the total length in characters and d is the number of decimal figures) and starts in column 61.

Sample .o3x header lines

```

.....1.....2.....3.....4.....5.....6.....7...
# REID_ET          212 B  6/21/1967  243.167 -28.233  3400  3310  34  7
      1      2      3      4      5      6      7

```

The data for all the stations to be imported have to be provided in a single ASCII file (default extension [.o3x](#)). This file has to meet the following format specification (note that the ruler at the top is not part of the file):

The file must begin with the header line of the first station to be imported. Station header lines must start with a # in column 1. The following items are: (1) [cruise-label](#) of the station (cols. [3:12], format a10); (2) [station-label](#) ([14:23], a10); (3) [station-type](#) (either B, C or X for bottle, CTD or XBT data; [25:25], a1); (4) [date](#) mm/dd/yyyy ([27:36], i2,1x,i2,1x,i4); (5) [east longitude](#) (decimal; [38:44], f7.3); (6) [north latitude](#) (decimal; [46:52], f7.3); (7) [bottom depth](#) ([m]; [54:58], i5); (8) [depth of deepest observation](#) ([m]; [60:64], i5); (9) [number of depths sampled](#) ([66:69], i4); (10) [number of variables](#) for which data are provided in the file ([71:73], i3). In the example above, the station REID_ET/212 is of type “Bottle”, it contains 34 observed depths and data for 7 variables at these observed depths are to follow. These variables have to be identified by specifying their numbers as defined in the [.var](#) file on the second header line (e.g., 1 represents Depth and, for instance, 6 represents Silicate). Note that as the only format restriction, the variable numbers on the second header line have to be separated by at least one blank.

For each observed depth (34 in the example above) one line of data has to follow. Each of these lines must contain a numerical value for every variable specified on the second header line in that order. Missing values have to be set to -1.000E+10 in the data file. Immediately after the last data line of a given station follows the first header line (starting with the #) of the next station to be imported or the end-of-file if the station is the last to be read.

Once the .var and .o3x files have been created, run ODV and open or create the collection that is to receive the new data. Then choose *ODV3.0 Listing* from the *Import* menu. Select the ASCII data file created above as data import file and identify the variables to be imported by selecting the import .var file as the data source. Specify import options and press OK to start the data import. ODV will then read the import file and add/merge the stations to the collection. Note that the data quality flags are set to *Unknown* if you import data using ODV3.0 exchange format.

\$ + K Import Options Dialog

When importing data, ODV will present an **Import Options** dialog prompting the user for information that determines the actions taken.

Import Mode:

Add/Replace Station Data: Choose this option if you want to add data from the import file to the collection. If the **Check for pre-existing stations** box is checked, ODV searches the collection for stations with the same name, date and position and (if found) asks for permission to replace the existing station in the collection with the new version from the import file (see **Cruise Label Association** below for a description of the station search procedure).

Merge Data (selected variables): Choose this option if you want to add data for one or more variables (merge variables) and leave existing data for other variables unchanged. A "merged" value of a "merge variable" at a given level depends on existing and new variable values according to the following table:

Existing value	New value	Merged value
yes	yes	Average of existing and new values
yes	no	Existing value
no	yes	New value
no	no	Missing value

Note that the **Check for pre-existing stations** box cannot be unchecked for this mode. Before adding data, ODV searches the collection for matching stations (see **Cruise Label Association** below for a description of the station search procedure) and if found, reads the original station from the collection, adds the data for the selected variables and replaces the original station with the updated version. If no matching station is found, the user is notified.

Update Data (selected variables): Choose this option if you want to update data for one or more variables (update variables) and leave existing data for other variables unchanged. An "updated" value of an "update variable" at a given level only depends on the new variable values and existing values are discarded. Note that the **Check for pre-existing stations** box cannot be unchecked for this mode. Before updating data, ODV searches the collection for matching stations (see **Cruise Label Association** below for a description of the station search procedure) and if found, reads the original station from the collection, updates the data for the selected variables and replaces the original station with the updated version. If no matching station is found, the user is notified.

Cruise Label Association:

When searching a collection for stations matching a specific station to be imported, the cruise labels in the collection and in the import-file need not be identical. Instead you can establish alias names using the **Target** and **Source** combo-boxes. If, for instance, in the existing collection a set of stations is named 06MT15/3 and in the import file the same stations are named METEOR15/3 you set up an alias name by first choosing 06MT15/3 from the Target combo-box and then typing METEOR15/3 in the source field. Note that the default entries in the Source field are the same as the target names, so in case the cruise labels in the import file and in the collection are identical, you do not need to modify the Cruise Label Association at all.

Variable Association:

Usually the number, order and meaning of variables stored in the import file differ from the number, order and meaning of variables stored in the collection and you must establish a source/target association of variables. ODV automatically associates variables with matching labels (name **and** units). Note that associated variables are marked with a *. You can click on such a variable to identify its associated variable. To establish a variable association manually click on the respective source variable, then click on the target variable to be associated with the source variable and either press the **Associate** or **Convert** buttons. Use **Associate** if the data

```
# IDH_IMPDAT_DIALOG
$ Import Options Dialog
+ auto
K import options
```

values in the import file should be imported without modification, but use **Convert** if you need to transform units during import. When using **Convert**, you can choose between predefined, commonly used transformations and you can establish your own general linear transformation formula. Note that source variables not associated with a target variable will not be imported into the collection. If you merge data into the collection, establish associations only for those variables that you want to add to the collection. Note that **Depth [m]** (the first variable in any ODV collection) must be associated in any case.

\$ + K **Exporting Data into Spreadsheet Files**

You can export the data of the currently selected stations into a single ASCII spreadsheet file by choosing [Export->SpreadSheet](#) from ODV's main menu. Then select the variables to be included in the export file (default: all variables) and specify destination directory and file-name using the standard Windows file-select dialog-box. Note that spreadsheet files can be re-imported using the [Import->SpreadSheet](#). Note that valid ODV spreadsheet names may not contain spaces or any of the following characters: \ / :.

```
# IDH_EXPDAT_SPREADSHT
$ Exporting Data into SpreadSheet Files
+ auto
K exporting data into SpreadSheets
```


\$ + K Exporting Data into ASCII Listings

You can export the data of the currently selected stations into a single ASCII listing file by choosing [Export->ODV4.x Listing](#) from ODV's main menu. Then select the variables to be included in the export file (default: all variables) and specify destination directory and file-name using the standard Windows file-select dialog-box. Note that ODV4.x Listing files can be re-imported using the [Import-> ODV4.x Listing](#). For further information on the ODV4.x Listing format click [here](#). Note that valid ODV listing names may not contain spaces or any of the following characters: \ / : .

```
# IDH_EXPDAT_LIST
$ Exporting Data into ASCII Listings
+ auto
K exporting data into ASCII listings
```

\$ + ^K Exporting Plot Values

You can export the data values displayed in ODV plot windows to ASCII files for subsequent processing (averaging, gridding, contouring, etc.) by choosing [Export->Export Plot Values](#) from ODV's [main menu](#). When prompted for, enter a descriptive text identifying the data of this export (txtID) and click OK. ODV will create a sub-directory in the ODV temporary-files directory (normally \Odv40\Temp) named *Export\txtID*. All exported files will be written to this directory. If it already exists, ODV asks for your permission to delete all files from the directory before continuing. Note that the names of the exported files start with "win?" where ? represents the respective window number. The actual x-y-z-sigmaz data are found in files win?.oai (one data point per line).

For windows with gridded fields, ODV also exports the results of the gridding operation (files win?.oao). The format of the .oao files is as follows:

0	(ignore)
nx ny	(no of x and y grid-points)
... nx X-grid values ...	(X-grid positions)
... ny Y-grid values ...	(Y-grid positions)
... nx*ny gridded values ...	(estimated field, X-line by X-line starting at first Y-grid value)

```
# IDH_EXPDAT_PLOTS
$ Exporting Plot Values
+ auto
K exporting plot values
```

\$ + ^K Choosing Current Sample and Current Station

When ODV has opened a collection and has drawn the station map, one of the valid stations marked in the map is the current station. This station is marked in the map by a red circle and the header as well as data information appears in ODV's text window. There are three different ways to select a new current station:

- (1) click the left mouse button on any station in the map,
- (2) choose [Select Station by Name](#) from the map popup menu and specific cruise label, station label and station type,
- (3) choose [Select Station by Number](#) from the map popup menu (or simply press #) and specify the internal sequence number of the station.

One of the samples of the current station is the current sample, and the data values of this sample are listed in line 3 of ODV's text window. If data plots are on the screen the current sample is also marked by red cross hairs in each of the plots. You can select deeper or shallower new samples of the same station by pressing the [up/down](#) and [PgUp/PgDn arrow-keys](#), or you can make any data point in any of the data plots the current sample by simply clicking on it with the left mouse button.

If you move the mouse over lines 2 and 3 of the text window you get more detailed information on the data value, including its quality flag. You can change the numeric format and order in which the variables are listed in the text window by choosing [Variables Settings](#) from the text-window popup menu.

```
# IDH_ODV_CURRENT
$ Choosing Current Sample and Current Station
+ auto
K current sample; current station; selecting samples; selecting stations; using arrow-keys
```

\$ + ^K Changing Variable Settings

You can modify the variable labels, the default min/max ranges, the numeric format and the position in line 3 of ODV's text-window of any collection variable using the [Variables Settings](#) option of the [text window popup menu](#) (click right mouse button while over the text window and select [Variables Settings](#)).

First select a variable that you want to modify using the [Variable](#) control (if the mouse was over the respective variable when you right-clicked, this variable is already pre-selected). Then modify the different properties for this variable. You change the variable label and units string by editing the [Label](#) item. Note that the units should be enclosed between [and] brackets. You change the default lower and upper value ranges of the variable by setting the [Minimum](#) and [Maximum](#) entries. You modify the numeric format used to list data for the variable in line 3 of the text window by setting the [Format](#) entries. The first number specifies the length of the field (in characters) and the second number specifies the number of decimal places. Finally, you can change the position of the variable in the text window using the [Position](#) combo-box (select the new position of the variable, e.g. potential temperature next to (in-situ) temperature). Continue making changes for other variables (select them using the [Variable](#) combo-box) and press [OK](#) when you are done.

```
# IDH_ODV_MANSKALE
$ Changing Variable Settings
+ auto
K changing variable settings; manual scaling; numeric format; changing the variables order
```

\$ + ^K Changing Station Selection Criteria

When ODV opens a collection and draws the station map, it checks whether the stations satisfy the current station selection criteria. Only stations that do are considered valid, they are marked in the map and only these are available for browsing and plotting. To change the selection criteria choose [Selection Criteria](#) from the [map popup menu](#). Choose the category that you want to modify by clicking on the respective tab, e.g., Name/Range, Date/Time, Availability and Sample Selection, and manipulate the various controls. In the [Domain](#) category you can define a rectangular sub-domain of the map by specifying respective lon/lat values or you can press the Zoom button to define the rectangle by zooming. You can define a polygon as valid domain by pressing the Polygon button and then entering the vertices of the polygon with the mouse. Note that the polygon is closed automatically. In the [Availability](#) category you can mark one or more variables that must be present for a station to be considered valid. In the [Sample Selection](#) category you can set the data quality filter and invalidate all samples that have values for the [Validate Variable](#) outside a given range. If you want to relax the criteria of a given category, press the [Relax All Criteria](#) button. If you are done press [OK](#). ODV will rebuild the station map using the new selection criteria.

```
# IDH_ODV_CHSELCRIT
$ Changing Station Selection Criteria
+ auto
K selection criteria; changing station selection criteria; cruise label; station label; station type; data availability
```

\$ + K Changing Map Projections

You can change the map projection using [Display Options](#) from the [map popup menu](#), selecting the [General](#) tab and choosing a suitable projection from the [Map Projection](#) combo-box. The following projections are available: (1) "Default Projection", (2) "Orthographic (North Polar)", (3) "Orthographic (Equatorial)", (4) "Orthographic (South Polar)", (5) "Orthographic (General)", and (6) "Mollweide". The orthographic projections are hemispheric while the default and Mollweide projections are global in extent. All projections allow zooming-in or specification of a sub-region using the [Domain](#) tab of the map display option dialog. With the "Orthographic (General)" projection you can specify an arbitrary lon/lat eye position (pole) from which the globe is then viewed. For the other projections the pole latitude is fixed and the user may only vary the pole longitude.

Note that for projections (2) to (6) the definition of sub-domains by zooming can be a little bit tricky. If you need accurate results either use the [Domain](#) tab of the map display option dialog or switch to Default Projection temporarily, then zoom (thereby defining the sub-region) and finally switch back to the desired map projection.

For a description of other map display options see [Changing Display Options](#).

```
# IDH_MAPPROJECTION
$ Changing Map Projections
+ auto
K projections; map projections; Mollweide projection; Orthographic projections
```

\$ + K Full Screen Station Maps

You can produce full-screen station maps by choosing [MAP Mode](#) from the background popup menu. You can label a station in the map by double clicking on it, and you can remove the annotation of the current station by pressing the delete button ([Del](#) or [Entf](#)). Note that the positioning of the annotation depends on the mouse position at the time of the double-click relative to the station position. Try it. You change the annotation style and font-size through [Display Options](#) dialog box. You can produce a hardcopy of the station map through [File->Print](#) or you can obtain a PostScript, GIF or EMF file of the map using [File->Save As](#) from the main menu and selecting the desired format.

```
# IDH_FSMAP
$ Full Screen Station Maps; save configuration; load configuration
+ auto
K full-screen station maps; labeling stations, annotations
```

\$ + ^K Producing Property-Property Plots

When ODV is in STATION mode (indicated in the lower right corner of the window; switch to STATION mode by choosing [STATION Mode](#) from the [background popup menu](#)) you can produce property/property plots of the current station by pressing [p](#) or by double-clicking the left mouse on the current station in the map. You can add the data of other stations to the plots by either double-clicking on them or by [selecting them as current station](#) and pressing [p](#).

See also: [zooming and auto-scaling](#); [selecting new X-and Y-variables](#); [changing display options](#); [printing](#); [PostScript file](#).

```
# IDH_ODV_PROPPROP
$ Producing Property-Property Plots
+ auto
K property-property plots; STATION mode
```


\$ + ^K **Zooming and Automatic Scaling**

You can change the variable ranges of any data plot by moving the mouse over this window, clicking the right mouse button to invoke the data plot popup menu and choosing either [Full Range](#) or [Zoom](#). For *Full Range*, the X- and Y-Ranges of the current window are adjusted to accommodate all plotted data values in this window. If you use [Full Range \(All\)](#) you can auto-scale all data plots on the screen.

If you select *Zoom*, a red zoom-frame appears around the current window. To manipulate this zoom-frame move the mouse over it, press the left mouse button and drag the frame to desired locations. To accept the current setting of the zoom-frame and adjust the variable ranges accordingly double-click the left mouse button or press ENTER. If you want to abort the zoom operation and keep the present variable ranges, press ESC or click the right mouse button.

```
# IDH_ODV_AUTSCALE
$ Zooming and Automatic Scaling
+ auto
K zooming; automatic scaling; configuration
```

\$ + ^K Changing Window Layout

ODV keeps window layout information separately for each of its modes, STATION, SCATTER, SECTION and SURFACE. The layout information includes position and size of map and data-plots, number of data-plots, variables on X-, Y- and Z-axis, size of symbols and the selection of topography files for the map. In each of its modes, you can change the respective window layout by invoking the background popup menu (click the right mouse button while over the background area) and choosing [Graphics Layout](#). ODV will outline the current layout and lets you move, resize, delete or create windows. To perform one of these operations on a window, move the mouse inside that window and invoke the layout-popup menu by clicking the right mouse button and select the appropriate option.

If you choose [Move/Resize](#) a red zoom-frame appears around the respective window. You move and resize this zoom frame by moving the mouse over it, pressing the left mouse button and dragging. To accept the new size and position for the window double-click the left mouse button or press ENTER. To abort the *Move/Resize* operation leaving the window position unchanged press ESC. You create new windows by creating a twin of an existing window and modifying its properties.

To select new variables on X-, Y- and Z-axis of the window select the appropriate option and choose a variable from the list-box that appears. Note that by default variable values increase to the right and upwards. If you want to reverse the direction (e.g., depth in depth profiles) check the [Reverse Variable Range](#) box. Press [OK](#) to accept the choice. You leave *Graphics Layout* mode by choosing either [Accept](#) or [Cancel](#). Note that you can modify other properties of map and data plots using the [Display Options](#) function from the map and data-plot popup menus.

```
# IDH_ODV_CHLAYOUT
$ Changing Window Layout
+ auto
K changing window layout; graphics layout; moving windows; resizing windows; deleting windows; creating windows; choosing new
variables on plot axis; configuration; layout
```

\$ + ^K Changing Display Options

You can modify display properties of the map and any data plot using the [Display Options](#) function from the map and data-plot popup menus. To invoke these menus move the mouse over the respective window and click the right mouse button.

Map:

The "Map Display Options" property sheet lets you modify map properties in four categories: General, Layers, Domain and Annotations. You access any of these categories by clicking on the respective tab.

General

Select the color palette used for the map, choose a background color and specify whether grid lines should be drawn or not. [Specify a map projection](#) and choose color and symbol size for the station dots.

Layers

ODV can draw ocean bathymetry, coastlines, land topography and other, additional features like lakes, rivers, borders, sea-ice extend, oceanfronts etc. into the map window. A low resolution, global version of these geographical feature files (GlobLR series) is provided by default when you install ODV (version 4.1 and above). Higher resolution global and regional datasets are available as [optional packages](#) and can be downloaded and installed at any time. Choose one of the installed series from the "Series" list. Check the "Draw Color Bar" box if a bathymetry/topography color bar should be drawn.

The geographical features mentioned above are implemented and drawn by ODV as individual layers. These layers are grouped into seven layer sets: (1) "pre-Bathymetry", (2) "Ocean Bathymetry", (3) "pre-Coastlines", (4) "Coastlines", (5) "pre-Topography", (6) "Land Topography", (7) "post-Topography". You compose a layer set by selecting it in the Layer Sets list and pressing the Compose button. ODV will show a list of available layers for this layer set. Choose one or more layers from the Available list (using standard Windows techniques), specify drawing characteristics and press the "<" button to add the layers to the Selected list. To remove layers from the Selected list, select them and press ">". When specifying drawing characteristics follow these rules: (a) if the features should be outlined by lines (stroked), choose the appropriate line-width, -type and -color (choose "none" as color, if you don't want outlines); (b) if the features should be filled choose the appropriate Fill color or "none", if you don't want filling. If you choose "automatic" for line and fill colors, ODV will use default colors. Note that for some layer sets "automatic" defaults to "none". Also note that some feature files like rivers or borders should not be filled, and you should set the fill color to "none".

When ODV produces the map it processes the layer sets in the order given above. For a given layer set it draws the individual layers in the order in which they appear in the Selected list (note that ocean bathymetry and land topography layers are sorted automatically when you add them). You should define sea-ice distributions in the "pre-Coastlines" set and lakes, rivers and borders in the "post-Topography" category.

Domain

Specify a lon/lat sub-domain or switch to the full domain of the collection or to a global map.

Annotations

Specify whether selected stations should have cruise and/or station labels and set the font size of the labels. Note that this option only applies to full-screen [MAP mode](#) and [STATION mode](#) (press F8 or F9 to switch to these modes). To select a station in MAP and STATION mode double click on it with the left mouse button. The position of the mouse pointer relative to the station position determines the position of the label. If you want the label to appear above the station location, point the mouse slightly above the station and double-click; if the label is to appear to the lower-right of the station, double-click on a lower-right position and so on.

```
# IDH_ODV_DISP OPT
$ Changing Display Options
+ auto
K changing display options; map display options; map layers; selecting map topography and coastline files; changing symbol
  sizes; drawing a grid; display options; configuration
```

Data-plot windows:

For property/property plots (STATION mode) you may set the symbol-size and the width of the connecting lines between data points. Choosing zero in either case selects no symbol or no connecting lines. For scatter, section or surface plots (SCATTER, SECTION and SURFACE modes) you can set the point-size (for scatter plots), the display mode (original or gridded, colored dots or numeric values), the dot (or font) size for the original data and the X- and Y- averaging length scales for gridded fields. Note that two different gridding algorithms are available and that contouring is supported for both. Also note that the X- and Y- length scales are measured in per mille of the respective axis range and that large values result in smooth fields. You should try different settings for the length-scales and select the ones that you like most.

For gridded fields, use the [Properties](#) button to set additional general options and to specify contour lines. Note that you add sets of contour lines by specifying Start, Increment and End values. Choose appropriate line-styles and colors and set the Contour Label Size entry. Then press the [Add](#) button to add the respective set a contour lines with the specified properties. You can repeat this procedure with possibly different line properties. The maximum number of contour lines per window is 30.

Note the [Apply to all Windows](#) check box in the *Display Options* dialogs for data windows. If this box is checked the modifications that you make will apply to all data plots in the current mode. If you want to establish individual styles for your data plots, make sure this box is not checked.

\$ + ^K Built-in Derived Variables

In addition to the basic variables stored in the collection files, ODV can calculate a large number of derived variables which (once defined) are available for the data plots in the same way as the basic variables. To define or delete derived variables choose the [Derived Variables](#) option from the [back-ground popup menu](#). ODV will show list-boxes of available and already defined derived variables. To add a derived variable select an item from the [Choices](#) list either by clicking the item or pressing [Add](#) or by double-clicking the item. Some variables, like for instance potential temperature and density require additional information, e.g., the reference pressure. Enter this information and press [OK](#). Other derived variables like for instance oxygen saturation require that you identify the appropriate input variable(s). To delete a derived variable click on this variable in the [Already Defined](#) list box and press [Delete](#) or simply double-click on the item to be deleted. Note that when deleting a variable that is required as input by other derived variables, these quantities are deleted as well.

List of built-in derived variables:

Variable	Comment
Brunt-Vaisala Freq. [cycl/h]	EOS80
CFC-11 Saturation [%]	Warner & Weiss, Deep Sea Res., 32,1485-1497,1985
CFC-12 Saturation [%]	Warner & Weiss, Deep Sea Res., 32,1485-1497,1985
CFC-10 Saturation [%]	Bullister & Wisegarver, Deep Sea Res., 45,1285-1302,1998
CFC-113 Saturation [%]	Bu & Warner, Deep Sea Res., 42,1151-1161,1995
CH4 Saturation [%]	Wiesenburg & Guinasso, J. Chem. Eng. Data,24,356-,1979
CO ₂ (TCO ₂ ,TALK) [umol/kg]	Dickson and Goyet, DOE Handbook, 1991
CO ₃ ⁻ (TCO ₂ ,TALK) [umol/kg]	Dickson and Goyet, DOE Handbook, 1991
Day of Year	
Difference from Reference Data	(details)
Dynamic Height [dyn m]	EOS80 (any reference pressure)
Freezing Temperature [°C]	F. Millero, UNESCO Tech. Papers in the Marine Science, No. 28., 29-35, 1978
HCO ₃ ⁻ (TCO ₂ ,TALK) [umol/kg]	Dickson and Goyet, DOE Handbook, 1991
Latitude	
Longitude	
Oxygen Saturation [%]	Weiss, Deep Sea Res., 17, 721-735, 1970
pCFC-11 [pptv]	Warner & Weiss, Deep Sea Res., 32,1485-1497,1985
pCFC-12 [pptv]	Warner & Weiss, Deep Sea Res., 32,1485-1497,1985
pCFC-10 [pptv]	Bullister & Wisegarver, Deep Sea Res., 45,1285-1302,1998
pCFC-113 [pptv]	Bu & Warner, Deep Sea Res., 42,1151-1161,1995
pCH4 [ppbv]	Wiesenburg & Guinasso, J. Chem. Eng. Data,24,356-,1979
pCO ₂ (TCO ₂ ,TALK) [uAtm]	Dickson and Goyet, DOE Handbook, 1991; Weiss 74
pH(TCO ₂ ,TALK)	Dickson and Goyet, DOE Handbook, 1991
Potential Density [kg/m ³]	EOS80 (any reference pressure)
Potential Temperature [°C]	Bryden, Deep Sea Res.,20,401-408, 1973 (any reference pressure)
Pressure [db]	Saunders, J. Phys. Ocean., 1981
Ratio	Any two variables
Sound Speed [m/s]	Chen & Millero 1977, JASA, 62, 1129-1135
Specific Heat C _p [J/(kg °C)]	F. Millero et al, J. Geoph. Res., 78, 4499-4507, 1973
Time [yr]	
Vertical Derivative	Any variable
Vertical Integral	Any variable

```
# IDH_ODV_DEFDERIVED_IN
$ Built-in Derived Variables
+ auto
K derived variables; built-in derived variables
```

\$ + ^K Macros of Derived Variables

You can implement new derived variables not included in the list of built-in derived quantities if the value of your new derived variable at a specific level only depends on other variable values at the same level. In these cases you specify the input variables and the formula of the new derived quantity in a macro file. Macro files must have the extension *.mac*, they must be located in the ODV include directory (normally \ODV40\Include) and their format must follow the specifications given below. You can use the ODV Macro Editor (invoked by: [Utilities->Invoke Macro Editor](#)) to facilitate macro definition. Use the example macro files that are distributed with ODV as sample files for your own definitions.

You activate a macro derived variable by selecting [Derived Variables](#) from the background popup menu and choosing [Macro File](#) from the list of available quantities. Then select one of the macro files found in the ODV macros directory (normally c:\Program Files\Ocean Data View 4.0\Macros) and identify the variables needed to calculate the new quantity. If one of the required variables is not available, press [Cancel](#) to abort setup of the macro file.

The ODV Macro Format:

[Sample macro file po.mac](#):

```
ODV4.0 Macro
>|----->-----|>--|
      PO [~$m~#mol/kg]                      5.0
#1   Phosphate [~$m~#mol/kg]
#2   Oxygen [~$m~#mol/kg]

135 #1 * #2 +
```

The first line of a ODV macro file must contain the string ODV4.0 Macro and is used for identification purposes only. The second line serves as a ruler to facilitate the formatting of the rest of the file. The actual definition of the new derived variable starts on line three, column 6 with the label of the new variable followed by the numeric format *//d* used for the ODV text-window starting on column 66. *//* specifies the length of the text-field and *d* specifies the number of decimal places. Then, one line follows for every other variable (basic or already defined derived variable) that is used in the calculation of the new variable. Start these lines with a # in the first column followed by a single digit (numbers must be in consecutive order 1, 2, ... 9). Beginning in column 6, enter a name describing the quantity that is to be used. Note that for the variable labels you can use the control sequences for Greek symbols, sub- and superscripts described [above](#).

One empty line separates the block of variables to be used in the calculations from the actual specification of the algebraic operations to be executed for each observed depth of a station (see the example macro file above). You can use the operators **+** **-** ***** **/** ****** for the basic arithmetic operations, **ln** and **exp** for the natural logarithm and exponential, and **sin** and **cos** for sine and cosine (arguments in radians). Type in the macro formula as if you were using a Hewlett-Packard calculator (operands precede their operators) and use, for instance, the sequence **#1** to reference the value of variable #1. Use the symbols **%t**, **%d**, **%x**, and **%y** to refer to time of observation (in years since 1900; e.g., %t=84.4877 for Jun/27/84), day-of-the-year, (east-) longitude and (north-) latitude, respectively. Separate the individual items (operands and operators) by at least one space and continue definition of the macro formula on following lines, if necessary. Note that the total number of characters in the formula-definition may not exceed 500. The maximum number of simultaneously active macros in an ODV session is 10.

In the example above which calculates the quantity **PO = 135 * PO₄ + O₂** the sequence **135 #1 *** yields the product of 135 and the value of variable #1 at the current level. Once executed, the sequence **135 #1 *** is replaced by the result of the multiplication and the value of variable #2 is then added. Note that the value of a derived quantity is set to -1.e10 (missing data value) if one or more of the input variables

```
# IDH_ODV_DEFDERIVED_MACR
$ Macros of Derived Variables
+ auto
K macros of derived variables
```

have no measurement.

The macro capabilities of ODV are general enough to allow a wide range of applications. Two additional examples are given below.

(a) decay correcting a radioactive tracer to a reference date t_0 (here: $t_0=1980$; $\tau=17.6$ yrs):

$$T(t_0) = T(t) e^{(t - t_0)/\tau}$$

```
ODV4.0 Macro
>|---->-----|>--|
      Trit80 [TU]                                7.2
#1    Tritium [TU]

%t 80 - 17.6 / exp #1 *
```

(b) multi-parameter distance of water-mass characteristics (here using pot. temperature, salinity and silicate):

$$C = \{(c - c_0) / \sigma\}^2 + \dots$$

```
ODV4.0 Macro
>|---->-----|>--|
      MP-Dist{10,34.7,25}                        7.0
#1    Tpot [C]
#2    Salinity [psu]
#3    Silicate [umol/kg]

#1 10    - 0.1 / 2 **
#2 34.7  - 0.05 / 2 ** +
#3 25    - 0.5 / 2 ** +
```

\$ + ^K **Print**

Choose [Print](#) from the *File* or background popup menus to print the contents of the current ODV graphics window.

WIN32:

ODV invokes a standard Windows print-dialog box and lets you select one of the printers available on your system. Press [OK](#) to start the printing. Note that print jobs for complicated screen graphics tend to be large and time-consuming. If you have access to a PostScript printer, use the [PostScript](#) option instead.

UNIX:

Note that the ODV Print option on UNIX only works with PostScript printers. ODV shows a list of such printers currently registered for use by ODV. Choose one of these printers and press [OK](#) to start the printing. You can add other PostScript printers by clicking on [New](#), specifying a printer name and the corresponding print command (e.g., "lpr -P xxxx", where xxxx represents the network printer name). To delete one of the registered printers from the list, select it and click on [Delete](#).

```
# IDH_ODV_PRINT
$ Print
+ auto
K printing
```


\$ + ^K PostScript Files

The resulting PostScript file can be printed by sending it to a PostScript printer or it can be included in LaTeX, Word, PageMaker and other page-design documents (to use this feature, you must save the In addition to the Print command that prints the current ODV screen on any printer connected to your system, you can produce [PostScript](#) files of the current ODV screen or individual data plots by choosing [Save As](#) from the background popup-menu (ODV screen) or [Extras->Save Single As](#) from a data plot popup menu (individual plot). Note that you can reach these options via shortcut key-strokes: (1) pressing Ctrl-S while the mouse is over the background area produces a full ODV screen representation while (2) pressing Ctrl-S with the mouse over a data plot will produce a PostScript version of the respective data plot. For PostScript output, make sure to select the PostScript (*.eps) file type in the file-save dialog box that ODV will present. At this time you may specify a destination file other than the default destination suggested by ODV.

While *Print* jobs tend to be large for complicated section and surface plots, the PostScript files are much tighter and printing may be faster. Note that by default the PostScript files are written to ODV's Temporary Files directory and that the file-name is derived from the current configuration name. You can choose any other file name or destination directory using the Windows File Save dialog that appears automatically.

```
# IDH_ODV_POSTSCRIPT
$ PostScript Files
+ auto
K PostScript files; deleting temporary files
```

\$ + ^K GIF and EMF Files

You can export the current ODV graphics screen or individual data plots in GIF or enhanced meta files (EMF) (suitable for including in text documents or post-processing with standard graphics software) by choosing [Save As](#) from the background popup menu (ODV screen) or [Extras->Save Single As](#) from a data plot popup menu (individual plot). Note that you can reach these options via shortcut key-strokes: (1) pressing Ctrl-S while the mouse is over the background area produces a full ODV screen representation while (2) pressing Ctrl-S with the mouse over a data plot will produce a version of the respective data plot. ODV will present a file-save dialog box and you should choose the appropriate output file-type (GIF (*.gif) or Enh. Metafile (*.emf)). Note that by default GIF or EMF files are written to ODV's temporary directory and that the file-name is derived from the current configuration name. You can choose any other name or destination.

Also note that GIF files by definition only support up to 256 colors. If you use different palettes for the individual data plot windows, only the palette of the last plot window is displayed correctly in the GIF file, and false colors may appear in the other windows. In these cases you should use the "Enh. Metafile (*.emf)" output format instead of GIF, or you should produce separate GIF files for the individual data plot windows (option [Extras->Save Single As](#) of the data plot popup menu).

UNIX:

The "GIF (*.gif)" and "Enh. Metafile (*.emf)" output options are not available under UNIX. To produce a .gif file of the ODV graphics canvas or individual plot windows, use the Solaris Desktop_Apps application "Image Viewer", capture the ODV screen or some part of it and save the picture as .gif.

```
# IDH_ODV_GIF
$ GIF and EMF Files
+ auto
K GIF files; EMF files
```

\$ + ^K Producing Scatter Plots

You can produce property/property plots of all data of all currently valid stations (optionally colored using a third variable) by switching to ODV's [SCATTER Mode](#) (using the [background popup menu](#)) and double-clicking the left mouse button on the map.

See also: [zooming and auto-scaling](#); [selecting new X-and Y-variables](#); [changing display options](#); [printing](#); [PostScript file](#).

```
# IDH_ODV_SCATTER
$ Producing Scatter Plots
+ auto
K scatter plots
```

\$ + ^K Defining a Section

Before you can plot sections you have to define and install section outline and characteristics first. To define a new section or use a previously defined section invoke the map popup menu by clicking the right mouse button when the mouse is over the map. Choose [Define Section ->Define Section Spine](#) for a new section and [Define Section ->Load Section](#) if you want to use a previously defined one. In the latter case simply select one of the sections from the list (by double-clicking on it). If you create a new section, note that the mouse cursor changes to a cross hair indicating that the user is expected to enter a sequence of points that define the centerline of the section. You enter a point by moving the cross hair to the desired location and clicking the left mouse button. To remove a point, move the mouse close to it and click the right mouse button. To accept the set of points press ENTER or specify the last point with a double-click of the left mouse. Note that you may construct rather complicated sections following arbitrary cruise tracks.

After specifying the section spine, ODV assigns a default width for the section band and selects distance from the starting point (the first point entered) as the default along-section coordinate. A dialog box appears that lets you change the default characteristics of the section. All stations inside the section band marked in the map belong to the section and are plotted in subsequent plot operations. You can change the characteristics of the section at any time by choosing [Define Section ->Change Characteristics](#) from the map popup menu. If you plan to use this section again later, you should save the section definition by choosing the [Define Section ->Save Section As](#) option. To undefine a section select [Define Section ->Undefine Section](#).

See also: [Plotting a Section](#).

```
# IDH_ODV_DEFSEC
$ Defining a Section
+ auto
K defining a section; specifying the section spine; using named sections; SECTION mode
```

\$ + ^K Plotting a Section

Once you have defined a section you can plot color property distributions along the section and property/property plots for all stations belonging to the section by double-clicking the left mouse button while over the map or by pressing *p*. For color property distributions along the section choose [Section Coordinate](#) on the X-axis and arbitrary variables for Y and Z..

See also: [zooming and auto-scaling](#); [Color-Zooming](#); [Changing the Color Mapping Function](#); [selecting new X, Y-and Z-variables](#); [changing display options](#); [displaying gridded fields](#); [exporting plot values](#); [printing](#); [PostScript file](#).

```
# IDH_ODV_PLOTSEC
$ Plotting a Section
+ auto
K plotting a section; section coordinate
```

\$ + ^K Color-Zooming

Color section plots and color distributions on iso-surfaces allow modifications of the Z-variable ranges by color zooming. To invoke color-zooming move the mouse over the section or iso-surface plot that you want to modify and click the right mouse button to bring up the data plot popup menu. Selecting [Z-Zoom](#) will draw a red zoom-frame around the color bar of the respective window. Manipulate and drag this zoom-frame as described [above](#). To accept the current setting of the zoom-frame and adjust the Z-variable range accordingly double-click the left mouse button or press ENTER. If you want to abort the zoom operation and keep the present variable range, press ESC or click the right mouse button.

```
# IDH_ODV_COLORZOOM
$ Color-Zooming
+ auto
K color-zooming; configuration
```

\$ + ^K Changing the Color Mapping Function

For color section plots and color distributions on iso-surfaces you can manipulate the color mapping of the Z-variable values. To invoke the color-mapping option move the mouse over the section or iso-surface plot that you want to modify and click the right mouse button to bring up the data plot popup menu. Selecting [Color Mapping](#) allows you to change the color mapping interactively. For non-linear color-mappings move the [Median](#) trackbar to the Z-value which is to receive the highest color-resolution and increase the non-linearity using the [Nonlinearity](#) trackbar. Press the [Linear Mapping](#) button to restore a linear color mapping. Note that in addition to changing the value->color mapping function, you can also load different [color palettes](#).

```
# IDH_ODV_CHCMAP
$ Changing the Color Mapping Function
+ auto
K changing the color mapping function; median; non-linear color mapping; configuration
```

\$ + ^K Displaying Gridded Fields

Instead of showing colored dots at the sample positions you can also produce gridded property fields for any window that has a Z-variable (property distributions along sections and on iso-surfaces are examples) using either of two gridding algorithms: [Quick Gridding](#) and [VG Gridding](#). Quick Gridding is a fast method that yields good results in cases of good data coverage, however, for poor or inhomogeneous data coverage VG Gridding is preferable. VG Gridding uses a variable grid with increased resolution and smaller averaging length scales in regions of higher data density. Contouring of the property fields in addition to color shading is supported for both gridding modes.

To switch from “Original Data Points” mode to one of the gridding modes move the mouse over the data plot that you want to modify and invoke the data-plot popup menu by clicking the right mouse button. Choose [Display Options](#), then check either the [Quick Gridding](#) or and [VG Gridding](#) button and set appropriate averaging length-scales for the X- and Y-axis, respectively. Note that values represent % of full axis range and that large values result in smooth fields. Also note that you can specify contour lines for the property field and set other properties by pressing the [Properties](#) button. If you want to modify the display options for individual plots, make sure the [Apply to all Windows](#) box is not checked. Consider [exporting the section or iso-surface data](#) and using dedicated gridding and contouring software if you are not satisfied ODV output.

```
# IDH_ODV_PLOTGRIDDED
$ Displaying Gridded Fields
+ auto
K gridded fields; contouring; configuration
```


\$ + ^K Difference Fields

You can compare property distributions of the currently selected stations with previously saved reference data and produce difference fields by defining property differences as derived variables. Choose **Derived Variables** from ODV's background menu (or press Alt+D) and select **Diff. from Ref.** Choose the ExportID.txt file of the reference data that you want to use in one of the subdirectories of **Temp\Reference**. ODV will show a list of available reference data files from that directory. Select an .oal file that has the variable for which you want to produce the difference field as Z variable and appropriate X and Y variables (e.g., for producing longitude vs. depth sections, make sure the reference data file has longitude as X and depth as Y variable). Now identify the Z, X and Y variables in the current collection (if longitude or latitude are required, define them as derived variables prior to invoking **Diff. from Ref.**) to complete the definition of the difference variable. Note that the name of the new variable is composed of the name of the Z variable and the identification string of the reference data set. Once defined, you can use the difference variable in any data plot.

```
# IDH_COMPAREWITHREF
$ Difference Fields
+ auto
K difference fields; reference data
```

\$ + ^K Defining Iso-Surfaces

When you switch to SURFACE mode (by selecting *SURFACE Mode* from the background popup menu) or when you choose *Iso-Surface Variables* from the background popup menu ODV shows a list of currently defined iso-surface variables and lets you edit and delete existing or create new ones. To delete an existing iso-surface variable double-click on it with the left mouse or select it using a single left mouse click and press *Delete*. To add a new iso-surface variable first construct it inside the *New* box and then press *Add*. Constructing an iso-surface variable requires that you specify the variable that you want to display on a given surface (display variable), the variable that defines the surface (surface variable) and a numeric value for the surface variable. For top or bottom property distributions choose *Depth* as surface variable and enter *top* or *bottom* instead of a numeric value (a *t* or *b* as first character is sufficient). If you want to use derived variables as display or surface variables, make sure that they are defined (see: Derived Quantities) before you invoke the *Iso-Surface Variables* dialog.

```
# IDH_ODV_DEFSURF
$ Defining Iso-Surfaces
+ auto
K defining iso-surfaces; iso-surface variables; SURFACE mode; surface variable
```

\$ + ^K Plotting Surface Distributions

Once you have defined iso-surface variables you can plot color property distributions on the iso-surfaces as well as iso-surface property/property plots using all stations marked in the map by double-clicking the left mouse button while over the map or by pressing *p*. Color plots are obtained for Longitude and Latitude on X- and Y-axis, respectively. For all other constellations you get property/ property plots. Note that in addition to the iso-surface variables that you define explicitly, additional parameters like time, day-of-the-year, longitude and latitude are recorded for every station and can be used in the property/ property plots.

See also: [zooming and auto-scaling](#); [Color-Zooming](#); [Changing the Color Mapping Function](#); [selecting new X, Y-and Z-variables](#); [changing display options](#); [displaying gridded fields](#); [exporting plot values](#); [printing](#); [PostScript file](#).

```
# IDH_ODV_PLOTSURF
$ Plotting Surface Distributions
+ auto
K plotting surface distributions
```

\$ + ^K Data Inventory Tables

You can produce an inventory table of the currently open collection by choosing [Utilities->Inventory Table](#) from ODV's main menu. The output file is plain ASCII and is written to the collection directory (extension [.inv](#)).

```
# IDH_INVTABLE
$ Data Inventory Tables
+ auto
K data inventory tables
```

\$ + ^K Temporal Data Distribution Plots

You can produce plots of the temporal distribution of the currently selected stations (by months and years) by choosing [Utilities->Temporal Distribution](#) from ODV's main menu.

```
# IDH_TEMPDISTR
$ Temporal Data Distribution Plots
+ auto
K temporal data distribution plots
```

\$ + ^K Data Retrieval for Lon/Lat/Depth Boxes

ODV can calculate and export average values and standard deviations for selected variables using all original data points within given boxes defined by Lon/Lat/Depth intervals. Note that for the retrieval only those stations are used that satisfy the current selection criteria and are shown in the map. You can obtain averages for different years, months, seasons etc. by applying appropriate station selection criteria prior to invoking the retrieval. To select the data retrieval option choose [Utilities->Data Retrieval](#) from ODV's main menu. ODV will prompt you for a retrieval input file (extension .rtv) containing geometry information for the boxes and the variable numbers for which output is to be produced. The .rtv file has to be prepared prior to invoking the retrieval option.

The format of the .rtv file is as follows:

- plain ASCII, one box/variable definition per line, 7 numbers separated by (one or more) spaces,
- meaning of numbers: lon lat dep (box center) dlon dlat ddep variable#.

Once you have specified a .rtv file, ODV will start working. Note that while averaging, ODV will check for data outliers and will use only data within 3 standard deviations of the mean. The output will be written to a file with the same name as the .rtv file and extension .out.

The format of the .out output file is as follows:

- plain ASCII, one line of output per line in the .rtv file, 11 values separated by TABS,
- meaning of values: lon lat dep variable# (same as in .rtv) alon alat adep aval +- sdev nu nr.

alon, alat, adep, aval are average Longitude, Latitude, Depth and variable values of the data used, sdev is the standard-deviation of the individual variable values, nu is the number of data points used and nr is the number of data points rejected. Note that for each box retrieval all individual data values are exported to ASCII files ODVrtv?.dat in ODV's temporary files directory (normally: \Program Files\Ocean Data View 4.0\Temp). In the .dat files the meaning of values is as follows: # lon lat dep day-of-year value weight used/rejected-flag.

```
# IDH_DATARETRIEVAL
$ Data Retrieval for Lon/Lat/Depth Boxes
+ auto
K data retrieval; retrieval
```

\$ + ^K Geostrophic Velocity Sections

In SECTION mode, ODV lets you calculate and visualize geostrophic velocities via the [Utilities->Geostrophic Flows](#) option. Define a reference layer by choosing a depth horizon or an iso-level of any other basic or derived variable (i.e., potential density, etc.) and specify the name of the .o4x output file that receives the results. Note that by default this file is written to subdirectory 'GeoVel' of the collection directory (this subdirectory is created automatically if not already present). ODV will start the calculations and export the station-pair results and geostrophic velocities to the .o4x file specified above.

Once completed, ODV allows you to invoke a new ODV session on the newly calculated section pair and velocity data. If you click on 'Yes', the new ODV will create a new collection in the GeoVel directory and will automatically import the .o4x file just written. Using standard ODV procedures, you should then define an appropriate map domain by zooming into the map, you should switch to SECTION mode by pressing F11, and you should define **Geostr. Vel. [cm/s]**, **Geostr. Vel. (north comp.) [cm/s]** and/or **Geostr. Vel. (east comp.) [cm/s]** as Z-variable of one or more plot windows. The station label of a given station-pair **A->B:alpha** consists of the original station numbers A and B of the stations used in the pair and the direction alpha of flow for positive values of **Geostr. Vel. [cm/s]** (alpha=0: eastward; alpha=90: northward; etc.).

Note that geostrophic velocities are not calculated close to the Equator or for stations with sparse hydrographic observations. Because results are very sensitive to data errors, you should quality control the temperature and salinity data of the section carefully prior to invoking the [Utilities->Geostrophic Flows](#) option. One way to proceed is to flag suspicious data as "Questionable" or "Bad" using the [Edit Data](#) option and to accept only "Good" data for display and calculation (by applying appropriate [selection criteria](#)). Also by applying appropriate station selection criteria, you should make sure that only stations for a given expedition are included in the calculations and that stations from other cruises inside the section-band are excluded (watch out for other oceanographic lines crossing the section-band).

```
# IDH_GEOSTRFLWS
$ Geostrophic Velocity Sections
+ auto
K geostrophic velocity; velocities
```

\$ + ^K Defining Reference Datasets

You can save the original data of the current plot windows in ASCII disk files and use these data later as **reference datasets** by choosing **Utilities->Define as Reference** from ODV's main menu. When prompted for, enter a descriptive text identifying the reference data (txtID) and click OK. ODV will create a sub-directory in the ODV temporary-files directory (normally \Odv40\Temp) named **Refer-*en*celtxtID** and writes all files to this directory. If it already exists, ODV asks for your permission to delete all files from the directory before continuing. Reference data are used by ODV when you define difference variables.

```
# IDH_DEFASREFERENCE
$ Defining Reference Datasets
+ auto
K reference data
```


\$ + ^K Finding Outliers

You can scan the currently selected stations for samples with variable values outside a specified range by choosing [Utilities->Find Outliers](#). Select a scan-variable from the list of variables and enter the minimal and maximal accepted range values. Press OK and select a file that receives the outlier information (default name: outlier.lst). In the outlier.lst file the following information is given: (1) internal no., (2) cruise label, (3) station label, (4) station type, (5) level no, (6) value, and (7) data-quality-flag (0: good; 1: unknown; 4: questionable; 8: bad).

```
# IDH_FINDOUTLIERS
$ Finding Outliers
+ auto
K outliers
```

\$ + ^K Finding Redundant Stations

You can scan a collection for stations with identical or nearly identical positions and times of occupation (redundant stations) by choosing [Utilities->Find Redundant Stations](#). The list of redundant stations is written to disk (default name redundant.lst). In the redundant.lst file, blank lines separate sets of redundant stations. For each station the following information is given: (1) internal no., (2) cruise label, (3) station label, (4) station type, (5) date, (6) longitude, (7) latitude, (8) no. of observed levels, (9) deepest level, (10) availability indicators for basic variables 2...nvar (e.g., 7 means that between 70 and 79% of the observed levels contain data for a given variable). To delete a redundant station, make it the current station using [Select Station by Name](#) from the map popup menu and then delete it using [Actions->Delete Current Station](#).

Note that for large collections, the redundant stations scan is a lengthy procedure.

```
# IDH_FINDREDUNDANT
$ Finding Redundant Stations
+ auto
^K redundant stations
```

\$ + ^K **Sorting and Condensing a Collection**

The station search and selection algorithms of ODV work most efficiently if the stations in a collection are ordered in a specific way. Therefore, it is recommend that you sort and condense your collections after importing, replacing, merging or deleting large numbers of stations. You invoke the sort and condense procedure by choosing [Actions->Sort and Condense](#) from ODV's main menu.

```
# IDH_SORTCONDENSE
$ Sorting and Condensing a Collection
+ auto
K sorting and condensing a collection
```

\$ + ^K Deleting Selected Station-Subset

You can delete the currently selected stations from the collection by choosing [Actions->Delete Station Subset](#) from ODV's main menu. To delete the current station only, choose [Actions->Delete Current Station](#). Note that the data-space of the deleted stations in the collection disk files is not freed until you sort and condense the collection.

```
# IDH_DELETESUBSET
$ Deleting Selected Station-Subset
+ auto
K deleting selected station-subset
```

\$ + ^KOverview – Graphics Objects

You can improve ODV graphics output and give it a finishing, professional touch by adding text, highlighting data points and adding lines or other geometric objects. ODV graphics objects include (1) text annotations, (2) straight lines, (3) rectangles and squares, (4) ellipses and circles, (5) polylines (straight-line segments or Bezier smoothed), (6) filled polygons (straight-line segments or Bezier smoothed), (7) symbol sets and (8) legends.

Creation

Except for legends, which are created automatically, you create and add any other graphics object by choosing [Extras->Add Graphics Object->...](#) (where "..." represents the desired object type) from the map or data plot popup menus or by choosing [Add Graphics Object->...](#) from the background popup menu. After creation, dialog boxes are presented that let you define various properties of the object. These properties can be changed (see "Edit" below) at any time. A graphics object is owned by the window (or background area) from which the creation was initiated, and the coordinates of the graphics object are recorded in the respective window coordinate system. As a consequence, all objects of a window follow automatically when the respective window is moved or resized.

Edit and Delete

The properties of a given object can be modified by moving the mouse over it (for symbol sets move the mouse over one of the symbols), clicking the right mouse button and choosing [Edit Object](#) from the popup menu. Dialog boxes (different for the different objects) appear and let you change properties easily and quickly. Any graphics object may be clipped to its parent window (check the "clip to window" box), and you may request that it is drawn before the data of the window are drawn (check the "pre-data plot" box). You delete an object by moving the mouse over it, clicking the right mouse button and choosing [Delete Object](#).

Dragging

If the attribute "allow dragging" of a graphics object is set, the object can be re-positioned by simply dragging it to a different location. To drag an object, move the mouse over it, click and hold down the left mouse button and move the mouse. By default, dragging is switched on initially for all graphics objects except symbol sets which are linked to data values. You can change the "allow dragging" attribute at any time using the Edit dialogs (see above).

```
# IDH_GOOVERVIEW
$ Overview – Graphics Objects
+ auto
K graphics objects; lines; rectangles; circles; polylines; polygons
```

\$ + ^K Annotations

You can add annotations to the ODV graphics window by choosing ([Extras->Add Graphics Object->Annotation](#)) from the background, map or data plot popup menus. Note that the window from which the creation was initiated owns the respective object. When adding (or editing) annotations you may set the position, orientation (degrees, counter-clockwise), font size (pt), color and alignment parameter of the annotation text. Annotations can have a frame, and the annotation rectangle can be filled before drawing the annotation. You can choose different colors for all these items. Maximum length of the annotation text is 255 characters. For special text effects, you can use the following control sequences within the text:

~\$	switch to Symbol font (Greek symbols)
~#	switch to normal text font
~~	produce ~ character
~s	produce ß character
~"	next character as Umlaut'
~^	next character as superscript
~_	next character as subscript.

Like all other graphics objects, you can drag an annotation to a different position by moving the mouse cursor over it, pressing and holding down the left mouse button and moving the mouse. You can edit an annotation by moving the mouse over it, clicking the right mouse button and choosing [Edit Object](#) from the popup menu. To delete an annotation (all annotations) choose [Delete Object](#) ([Delete All Objects](#)) from its popup menu.

Note that the axis labels of the data plot windows are implemented as (automatic) annotations. They are created automatically when the plot window is drawn and they are deleted when the respective data plot window is deleted. You can drag, edit or delete axis labels, but please note that the automatic versions re-appear if the plot window is redrawn. If you want to change an axis label "permanently" you should create an annotation manually by choosing [Extras->Add Graphics Object->Annotation](#) from the background popup menu. Make sure that you save the configuration after defining the new annotation and delete the automatic axis annotation before printing or writing PostScript files.

```
# IDH_ANNOTATIONS
$ Annotations
+ auto
K annotations
```

\$ + ^K Lines and Polygons

You add straight lines, polylines and polygons to the map, data plots or background by choosing (Extras->)Add Graphics Object->Line, ...->Polyline or ...->Polygon from the map, data plot or background popup menus. In all three cases the cursor changes to a cross hair and you should proceed by specifying the nodes of the object. For a "Line" you must define starting- and endpoint: move the cross-hair to the start of the line and click the left mouse button, then move to the end-point and click the left button again. For Polyline or Polygon you may define up 1000 points. Note that polygons are closed automatically by ODV. If you want to delete a point, move the cross hair close to it and click the right mouse button. You end the definition of polygon or polyline points by pressing ENTER.

Once you have specified the nodes of the line, polyline or polygon, ODV presents a dialog box that lets you define color, width and type of the (poly)line and the fill-color of the polygon (ignored for Line and Polyline; choose "none" as fill-color to avoid filling of the polygon). Also note that lines wider than 1 pixel are always solid on many screen and printer devices. However, the requested line-type is always honored in ODV PostScript files. Polylines and polygons may be smoothed by checking the "Bezier smoothing" box.

```
# IDH_LINESPOLYGONS
$ Lines and Polygons
+ auto
K lines; polygons
```

\$ + ^K Rectangles and Ellipses

You add rectangles (squares) and ellipses (circles) to the map, data plots or background by choosing ([Extras->Add Graphics Object->Rectangle](#), or [...->Ellipse](#) from the map, data plot or background popup menus. A red zoom rectangle will appear that represents the bounding box of the new rectangle or ellipse. The zoom rectangle can be moved and resized, press ENTER to accept a setting. A dialog box appears that lets you define properties of the rectangle or ellipse (for details see [Lines and Polygons](#)).

```
# IDH_RECTCIRCLES
$ Rectangles and Ellipses
+ auto
K rectangles; ellipses
```


\$ + ^K Symbol Sets and Legends

You can highlight a subset of the data points in a plot window or a subset of stations in the map by assigning a symbol to the selected data points (symbol-set). To create a symbol-set for a data window or the map, move the mouse over this window and choose [Extras->Add Graphics Object->Symbol Set](#). The symbol set selection dialog box appears and lets you select the subset of data points (specify cruise labels, stations and/or individual samples). Press the [<-](#) button to add the points to the list of selections. Press [OK](#) once all desired points are selected. Then the symbol set properties dialog box appears which lets you define the symbol characteristics. A symbol set can have a descriptive text (legend), which will automatically be added to the legends of the respective window (check the [add to legends](#) box). Unlike other graphics objects, symbol sets cannot be dragged because they are associated with the selected data points. You can change all properties of a symbol set at any time by moving the mouse over any one of its symbols, clicking the right mouse button and choosing [Edit Graphics Object](#).

If a data window or the map contain symbol sets with the [add to legends](#) option switched on, a legend box containing the symbol and legend text of all symbol sets for this window appears. Legend sets can be dragged to different locations and their properties (the size of the legend box is modified by changing the font size for the legend text) can be modified at any time (move mouse over legend set, click right mouse button and choose [Edit Graphics Object](#)).

```
# IDH_SYMBOLSETSLLEGENDS
$ Symbol Sets and Legends
+ auto
K symbol sets; legends
```

\$ + ^K Gazetteer of Undersea Features

ODV can be used to identify undersea features like seamounts, ridges, fracture zones, troughs, basins, etc. To invoke the gazetteer option, choose [Extras->Gazetteer](#) from the [map popup menu](#) (or press Ctrl-g while the mouse is over the map). The gazetteer dialog box is shown and lets you select a specific database, lets you specify feature selection criteria as well as size and color of the gazetteer marks drawn by ODV. To switch on the gazetteer option, make sure to check the [Show Gazetteer Feature](#) box (to switch gazetteer features back off, uncheck this box). A list of undersea features from the selected gazetteer database is loaded, and the feature positions are marked in the map. Moving the mouse close to a feature point invokes a popup window displaying the name of the feature.

Three gazetteer files are provided with the ODV distribution: (1) [GazetteerGEBCO.gzt](#) from the Int. Hydrogr. Bureau (IHB), (2) [GazetteerBGN.gzt](#) from the US Defense Mapping Agency, and (3) [WHP_Sections.gzt](#), which is a compilation of the sections occupied during the WOCE Hydrographic Programme. GazetteerGEBCO.gzt is the default gazetteer file, but you can switch to other .gzt files using the gazetteer dialog box (press Ctrl-g while over the map). You can produce feature subsets by specifying a feature type and/or feature name sub string again using the gazetteer dialog box. The name and type selections are case-insensitive. Use the gazetteer feature selection if you know the name of a feature (or part of the name) and want to identify its location (note that you might have to open the map to global extent in order to see the feature mark). Gazetteer settings are not saved in configuration files. Whenever you open a collection, the gazetteer option is switched off initially and you have to switch it on in order to use it.

Gazetteer files can be edited and extended. You can also create your own, new gazetteer databases. In order to use a private gazetteer with ODV, the file must have the extension .gzt, it must be located in the ODV gazetteer directory (normally: c:\Program Files\Ocean Data View 4.0\Include\Gazetteers) and its format must satisfy the specifications below:

The first line of the file must start with `% GZT01:` followed by the name of the file.

Then there are 7 lines starting with `%` and containing arbitrary comments.

The next line must be: `Feature;Type;No;East-Longitude;North-Latitude;` there has to be one blank line following.

The rest of the file contains the actual item definitions. Each feature is listed on a separate line.

The name of the feature, its type, the number of lon/lat points and the longitude/latitude entries are separated by semicolons ";". Longitude is specified in degrees East (0-360). The number of lon/lat points can be up to 1500, and the length of a line may be up to 200kB.

```
# IDH_GAZETTEER
$ Gazetteer of Undersea Features
+ auto
K gazetteer; undersea features
```

\$ + ^K Drag-and-Drop

WIN32:

You can drag and drop files on the ODV window or icon. Depending on the extension of the dropped file, ODV will perform the following actions:

- .var:** close current collection and open dropped one.
- .o4x:** import data from dropped file into currently open collection (if no collection is open when the file is dropped, ODV creates a new collection in the directory of the dropped file and imports the data into the newly created collection).
- .ol:** import data from dropped file (WOA94) into currently open collection (if no collection is open when the file is dropped, ODV creates a new collection in the directory of the dropped file and imports the data into the newly created collection).
- .sum:** interpret file as WOCE station header file, inquire name of associated WOCE data file (bottle data) and import data into currently open collection (if no collection is open when the file is dropped, ODV creates a new collection using WOCE default variables in the directory of the dropped file and imports the data into the newly created collection). NOTE: If you want to import WOCE CTD data you have to use [Import->WOCE CTD Data](#) from the main menu to initiate the import procedure.
- .txt:** import data from dropped file (assuming TAB separated ODV SpreadSheet text file) into currently open collection (if no collection is open when the file is dropped, ODV creates a new collection in the directory of the dropped file and imports the data into the newly created collection).

UNIX:

Drag-and-drop is currently not implemented under UNIX. However, by using appropriate file names as command line arguments, you can obtain similar results. Start ODV from any Terminal window by typing: `odv [file name[.extension]]`. Note that for `file name` you either use absolute pathnames or pathnames relative to the directory from which you start ODV. If you use a relative pathname, "." and ".." are not allowed. You can use command line arguments to ...

1. **... start ODV and open an exiting collection:** use the collection name for `file name`. If you omit an extension, the default `.var` is used.
2. **... create a new collection and import data:** use the name of the data file (must be one of ODV's import types, e.g., `.o4x`, `.txt`, `.sum`, `.ol`) to be imported for `file name`. In this case you must provide the `extension`. ODV will create a new collection in the directory of the import file and will import the data from the file. The collection variables are determined from information in the data file.

```
# IDH_DRAGANDDROP
$ Drag-and-Drop
+ auto
K drag-and-drop
```

\$ + ^K Defining Patches

You can define water-mass patches by specifying polygons in the X/Y space of any data plot currently displayed on the screen. To do so, move the mouse over the data plot that you want to use for definition (e.g., theta/S plot) and click the right mouse button. From the popup menu choose [Define Patch](#) (note that the cursor changes to a cross-hair) and define the nodes of the patch-polygon by clicking the left mouse button at the node positions (you delete points by moving the mouse close to them and clicking the right button). Terminate definition of the polygon by pressing Enter or double-clicking the left mouse button. Note that the polygon is automatically closed by ODV. ODV then prompts you for a patch name (no extension) and writes the patch definition to a file in the collection directory.

Once you have defined one or more water-mass patches for a collection, you can use them to compose and activate the derived variable [Patches](#). Choose [Derived Variables](#) from the background popup menu and select [Patches](#) from the [Choices](#) list. You can compose the Patches variable by selecting one or more of the available water-mass patches (defined previously as described above) into it. When you are done press [OK](#). To evaluate the Patches variable for a given sample, ODV determines whether the sample is inside one of the patch-polygons selected into the variable, and (if found) assigns the number of the respective patch as Patches value. If the sample is outside all the selected patches, its value is set to the missing data value.

Like all other variables (basic or derived) you can use the Patches variable on any axis of any data-plot. Use it, for instance, as Z-variable along sections or for iso-surface variables in order to display the spatial extent of specific water masses.

```
# IDH_ODV_DEFPATCH
$ Defining Patches
+ auto
K defining patches; water-mass characteristics; Patches derived variable
```

\$ + ^K Editing Data

You can edit the header information and the data-values of the current station and then save the modified values in the collection data files on disk. To do this, move the mouse over the ODV text-window and click the right mouse button (for editing variable values move the mouse over the variable that you want to modify before clicking the right mouse button). Choose *Edit Header* or *Edit Data* for either changing header information or station data. For the station header, update the various entries and press the *OK* button to save the changes to disk or press *Cancel* to abort and leave the header information unchanged. For station data, you can either change the current sample or you can operate on the whole profile of the current station. Pressing *OK* saves the changes to disk, pressing *Cancel* aborts the edit session and leaves the station data in their original form. Pressing *Delete Value* or *Delete Profile* removes the data value of the current sample or all data values of the current profile, respectively. You should use these buttons with great care because the original data values are lost permanently. Usually it is preferable to leave the actual data value unchanged and to update the data quality flag(s) of current sample or whole profile instead. You can then use different sample selection criteria to exclude bad or questionable data from the ODV data analysis. Note that edit operations are logged in the .log file of the collection.

```
# IDH_ODV_EDIT
$ Editing Data
+ auto
K editing header and data; data quality flags
```

#\$+K Changing the Color Palette

You can change the color palette that ODV uses for scatter, section and iso-surface plots by selecting [Display Options](#) from the data-window popup menu. Choose one of the available palette files, and ODV will redraw the data window using the new palette. Note that on high or true color systems you can use different palettes for the different data windows, on systems with only 256 colors all data windows use the same palette (the last one chosen). Also note that when you use more than one palette, the palette of the last window determines the colors used in ODV GIF files.

You can create new color palettes or modify existing palettes by means of the PalEdt.exe program in the ODV binaries directory (normally \ODV40\Bin). PalEdt.exe can be invoked from ODV by choosing [Utilities->Invoke Palette Editor](#).

ODV40-style color palettes define 177 colors:

- 0-15: basic colors (used in ODV STATION mode); color 8 used for section topography;
- 16-31: gray-scale; color 31 used as background color of ODV plot windows;
- 32-144: main palette used for color-shading;
- 145-160: colors used for map bathymetry and continents;
- 161-176 colors used for map land topography.

IDH_ODV_PALETTE
\$ Changing the Color Palette
+ auto
K changing the color palette; color palette; palette

#\$+K General Settings

You can specify general ODV settings like the font that ODV uses or the “good coverage criteria” using the [Configuration->General Settings](#) option of the main menu.

Font:

Choose a font and various properties and set the global font scaling factor f . Choose a value $f > 1$ if you want larger text and axis annotations, or $f < 1$ otherwise. Note that the more exotic fonts might not be supported by ODV's PostScript output.

Good Coverage Criteria:

Some ODV operations, like for instance interpolation on standard depths or calculation of various derived variables require that there are "sufficient" input data available. Dynamic height, for instance requires temperature and salinity, and the respective profiles should not have too wide data holes. Using the Good Coverage Criteria dialog box you can set and modify the test criteria. These criteria are then applied to any variable required for a specific operation. If one or more required variables fail the test, the respective operation is not performed.

- # Levels minimal # of observed levels for a required variable (A);
- Fraction > at least xx % of levels must contain data for A;
- delta_Depth.. specifies the depth dependent tolerable gap between data points.

```
# IDH_GENERALSETTINGS
$ General Settings
+ auto
K general settings; fonts; good coverage criteria
```

\$ + ^K Hardware Requirements

ODV runs on PCs under Windows 9x/2000/NT and on UNIX workstations under SUN Solaris. The hardcopy routines of ODV have been tested on black white and color Apple LaserWriter, Canon Laser Copier and HP DeskJet printers, but should work on other printers as well. If you have a PostScript printer available, you can use ODV's [Save As PostScript](#) option instead of [Print](#), for faster and higher quality output.

Solaris Requirements:

Ocean Data View runs on Solaris 2.5.1 (SunOS 5.5.1 Generic 103640-08 Mar/97 or later), 2.6 (SunOS 5.6 Generic 105181-05 Jan/98 or later), Solaris 7 (SunOS 5.7 Generic Oct/98 or later), and Solaris 8.

For proper functioning you may have to adjust graphics system settings and you must make sure that certain SUN Solaris system patches are installed on your machine. Note that installing patches and setting system parameters requires root privileges and must be performed by your system administrator. Retrieving system information, however, can be done by anybody (see below).

**SYSTEM INFORMATION

To retrieve information about your system, use the following UNIX commands.

- Operating System: `uname -r`
- Kernel: `showrev -a | grep "Kernel"`
- Installed patches: `showrev -p`
- Graphics Card: `ls /dev/fbs/*`

(Examples: `/dev/fbs/afb* Elite3D`; `/dev/fbs/cgsix* GX`; `/dev/fbs/ffb* Creator/Creator3D`; `/dev/fbs/gfxp0* PGX32`; `/dev/fbs/leo* ZX`; `/dev/fbs/m640 PGX`; `/dev/fbs/sx* SX`; `/dev/fbs/tcx* TCX`;)

**COLOR SUPPORT

Make sure to enable maximum color capabilities by editing file `/usr/dt/config/Xservers`. For a 24bit system, for instance, the "defdepth" entry should be set to 24:

```
:0 Local local_uid@console root /usr/openwin/bin/Xsun :0 -nobanner -dev /dev/fbs/xxxx defdepth 24
```

where xxxx represents the graphics device name of the system. You must restart the Xserver by logging out and then back in to activate the changes.

**REQUIRED SYSTEM PATCHES

Use "showrev -p" to obtain a list of installed patches on your system. If one or more of the required system patches listed below are not included in the list or an older version of the patch is installed, ask your system administrator to install the missing patches (required version or above). For graphics card identifiers see **SYSTEM INFORMATION above.

> Solaris 2.5.1

103566-46
103627-11
103640-29
106529-04
105789-07 Creator/Elite3D Graphics Card only
103792-25 M64 Graphics Card only
103793-01 TCX Graphics Card only
105790-19 Creator Graphics Card only
105791-25 Elite3D Graphics Card only

```
# IDH_HARDWARE
$ Hardware Requirements
+ auto
K hardware requirements
```


> Solaris 2.6

105181-16
105633-32
106040-12
106125-08
105591-06
105361-10 Creator/Elite3D Graphics Card only
105362-24 M64 Graphics Card only
105363-24 Elite3D Graphics Card only
105492-02 cgsix Graphics Card only
105630-28 Creator Graphics Card only
106391-01 TCX Graphics Card only

> Solaris 7

107078-18
106327-05
106144-12 Elite3D Graphics Card only
106145-12 Creator Graphics Card only
106146-10 M64 Graphics Card only
107851-01 PGX Graphics Card only

\$ + ^K Directory Structure

The default installation directory for ODV is **c:\Program Files\Ocean Data View** on Windows and **~/odv** for UNIX (indicated as **root** in the following, for UNIX replace \ by /). This is the base directory for several sub-directories containing files of specific type.

root\Bin:

ODV executable, help files, and PostScript preamble file.

root\Coast\GlobLR:

Low-resolution coastline and topography files for the whole globe.

root\Coast\GlobHR:

High-resolution coastline and topography files for the whole globe (available as optional package).

root\Include:

Default directory for ODV include files (e.g., ETOPO global topography available as optional package). Note that there are several sub-directories containing other files of a given type.

root\Include\AtmHist:

Concentration histories of various atmospheric trace gases.

root\Include\Gazetteers:

ODV gazetteer database files.

root\Include\Macros:

ODV macro files (.mac).

root\Include\Palettes:

ODV palette files (.pal).

root\Data:

Default base-directory for ODV data collections. You can place your data collections anywhere on disk or CD-ROM, however, it is recommended that you create individual sub-directories for every collection that you maintain.

root\Data\Save:

Sample ODV data collection containing the **South Atlantic Ventilation Experiment** data.

root\Samples:

Directory for ODV sample files. Use these files as templates for data import or macro files.

root\Temp:

Directory for temporary files. ODV routinely removes files with names starting with **ODV** from this directory if they are older than 3 days.

```
# IDH_DISTRIBUTION
$ Directory Structure
+ auto
K directory structure; installation
```

#\$+K Known Problems

Solaris:

Occasional incomplete drawing of station map.

Workaround: Enforce redrawing the map by moving the mouse over the map and pressing “r” or reload the current configuration using [Configuration->Load Configuration](#).

```
# IDH_KNOWNPROBLEMS
$ Known Problems
+ auto
K known problems; problems
```

\$ + ^K Overlaying a property distribution with contour-lines of another property

With ODV, you can produce section or iso-surface plots where the distribution of one property (color shaded and/or contoured) is overlaid with contour lines of another property. Useful applications, of this technique are, for instance, density contours on top of any property section or depth contours on iso-surface or isopycnal distributions.

To produce such plots, follow these steps:

- In SECTION or SURFACE mode, switch to Graphics Layout mode by choosing [Graphics Layout](#) from the background popup menu.
- Setup the window for the underlying distribution (window *a*: define size and position; select a Z-variable for that window (property *A*)).
- Create a twin of window *a* by moving the mouse over window *a*, clicking the right mouse button and selecting [Create Twin](#). Move the mouse over the newly created window (window *b*), click the right mouse button and select [Move/Resize](#). Move (without changing the size) window *b* over window *a* until they coincide. Press ENTER to accept. Now select the Z-variable for the overlay contour lines in window *b* (property *B*). Leave the Graphics Layout mode by pressing ENTER.
- When ODV has redrawn the data plots, move the mouse over window *b*, right-click the mouse and select [Display Options](#). Check the [VG Gridding](#) button, as background color choose [none](#) (first choice), and click on the [Properties](#) button. Uncheck the [Do Color Shading](#) mark and proceed by defining contour lines. Use a color for the contour lines that will be clearly visible on top of the color distribution of property *A* (e.g., white or black). Click OK to accept the display option settings.
- When ODV has redrawn the data plots, move the mouse over the background area and press [r](#) to enforce a redraw of all data windows. Before printing or PostScript, GIF or EMF export, separate the labels of properties *A* and *B* by dragging the respective annotations (move the mouse over the a label, hold down the left mouse button and move; note that this separation has to be repeated after redrawing).
- If you are satisfied, save the configuration as usual for later use.

Note that for a window entirely overlain by another window (like window *a*), the only way to access and modify its properties is via the [Configuration->Window Properties](#) option from the main menu.

```
# IDH_PROPOVERLAYS
$ overlays
+ auto
K overlays
```

\$ + ^K Using ODV graphics in publications and on Web pages

ODV graphics, either as entire ODV pages or individual data plots, can be included in print documents, posters or on Web pages.

For **Web pages** you should create GIF output of the whole ODV screen or of individual plots (press Ctrl-s while the mouse is over the background or the respective plot window and choose GIF as output type) and place the GIF graphics using your favorite Web editor (e.g., MS FrontPage or Netscape Composer).

For **print documents** the resolution of GIF files is usually insufficient and you should use ODV PostScript (.eps) output instead.

A variety of typesetting and page design software supports the import of Encapsulated PostScript files (.eps) in mixed text/graphics pages (e.g., MS Word or compatibles, LaTeX, Adobe PageMaker, etc.). If you use the LaTeX typesetting system, see the file Pssample.tex (usually in directory c:\Program Files\Ocean Data View 4.0\Samples) for an example on how to include PostScript graphics in TeX documents. Note that the required epsf and epsfig style files are also included in the samples directory.

If you use Word or PageMaker or other publishing software follow these guidelines. Compose your page as usual and insert the respective ODV PostScript file at the right position. Adjust the size of the figure appropriately. When you are done composing the page you can directly print the document on a PostScript printer. If no PostScript printer is available you need to have a PostScript printer-driver and the GhostScript/GhostView package (<http://www.cs.wisc.edu/~ghost/aladdin/index.html>) installed on your machine. In that case select the PostScript printer-driver as printer and redirect the output into a file. Open this file with GhostView and print to any printer connected to your system.

```
# IDH_ODVPUBLISH
$ publishing
+ auto
K publishing; poster; LaTeX; Word; PageMaker; documents
```

\$ + ^K Preparing coastline and bathymetry files

ODV comes with a coarse resolution global set of coastline and bathymetry files (GlobLR). Higher resolution versions of coast/bathymetry data are available for the whole globe (GlobHR) or for selected regions as optional packages (Baltic, BayOfBiscay, MedHR, and MeditHR). If you need high-resolution representations of coastline and bathymetry for a region not provided by the ODV distribution and if you have such high-resolution data available, here is how to produce ODV usable files.

The data for the coastline and bathymetry isolines must be in separate files. I recommend to use "World" as name for the coastline file. For naming of the bathymetry files you must use the "xxxm" scheme, where xxx represents the depth of the respective depth contour (no white space between the depth value and the "m"). For the ASCII version of the coast/bathymetry files the file extension must be .coa. The lat/lon coordinates of the coast (or a depth contour) are stored in individual polygon segments with no more than 1500 vertices each. Note that lat and lon are decimal, lon is in degrees East (0 – 360) and lat is in degrees North (-90 – 90). The format of a polygon segment in a .coa file is as follows:

```
nT nS
lat_1 lon_1
.....
lat_nT lon_nT
```

where nT is the total number of vertices for this segment and nS is the number of "true" coast/bathymetry vertices. nT may be larger than nS, in which case vertices nS+1 nT are used to close the segment (land-side closure). These extra vertices are not shown when the segment is stroked. On the next line following the last vertex of a segment follow nT and nS of the next polygon segment or "0 0", at the end of the file. Before the file can be used by ODV, the data have to be converted to binary format (.cdt files). This cannot be done using ODV directly, and you should contact rschlitzer@awi-bremerhaven.de to complete this step.

Please note that in order to use filling of bathymetry and coastlines, all polygons have to be properly closed such that the filled area represents land. If you only have the outlines of depth contours or the coast, you can still use them with ODV, but you must select a line drawing mode and you must avoid filling (use the Display Options menu of the map to change display settings).

```
# IDH_PREPARECOAST
$ coastlines
+ auto
K coastlines; bathymetry; topography
```